



# Distributed dynamic consensus in multi-robot systems

**Rosario ARAGUES**

[raragues@unizar.es](mailto:raragues@unizar.es)

Universidad de Zaragoza  
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**Universidad  
Zaragoza**



Departamento de  
Informática e Ingeniería  
de Sistemas  
**Universidad Zaragoza**



Instituto Universitario de Investigación  
en Ingeniería de Aragón  
**Universidad Zaragoza**

# Organización

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- Introduction
- The consensus problem
- Dynamic consensus for map merging
- Dynamic consensus for multi-leader formation control
- Consensus for intermittent connectivity
- Conclusions

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# Introduction

## An example

With 10 robots, with 100 robots, with 1,000 robots?



Kaveh Fathian, Sleiman Safaoui, Tyler Summers, Nicholas Gans  
University of Texas at Dallas

<https://youtu.be/AxT-fFcGQoA>

K. Fathian, S. Safaoui, T. H. Summers and N. R. Gans, "Robust Distributed Planar Formation Control for Higher Order Holonomic and Nonholonomic Agents," in IEEE Transactions on Robotics, doi: 10.1109/TRO.2020.3014022.

# Introduction

## Examples of collective motions nature?



Flock of Starlings (National Geographic)

[https://www.youtube.com/watch?v=V4f\\_1\\_r80RY&t=10s](https://www.youtube.com/watch?v=V4f_1_r80RY&t=10s)



School of fish (Wikipedia)

BBC Earth <https://youtu.be/15B8qN9dre4?t=48>



Herd of sheep

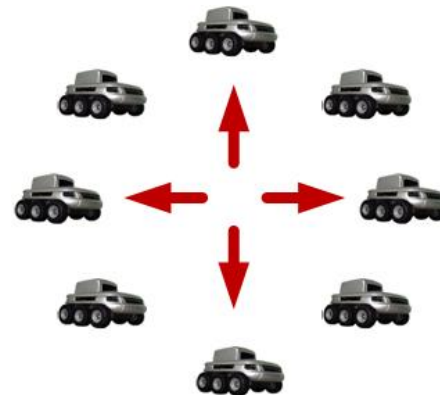
<https://www.youtube.com/watch?v=tDQw21ntR64>



# Introduction

## Properties of collective motions

- Collective motion in nature:
  - Local interaction rules
  - No collisions. Reactivity to obstacles
  - No apparent leader. No central point of failure (increased robustness)
  - Coalescing and splitting
  - Different species have different flocking characteristics
  - Benefits: energy saving (e.g., geese extend flight range by 70%); signs of better navigation accuracy

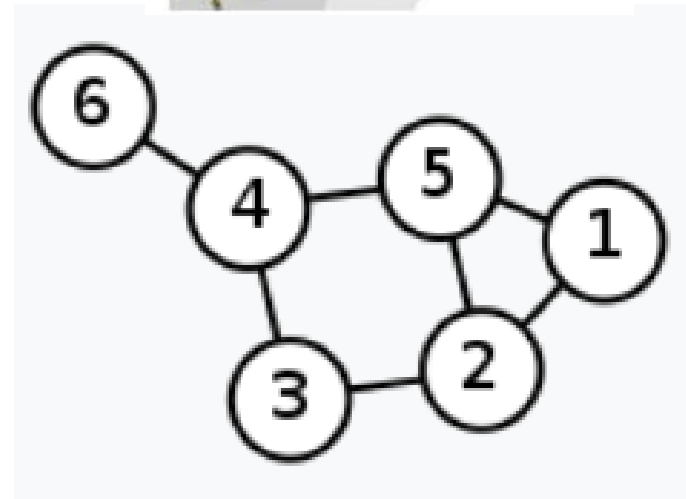
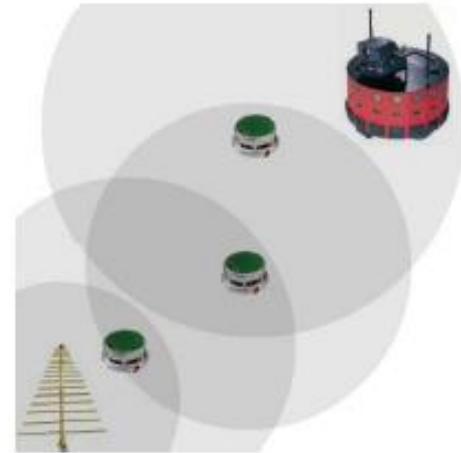


## Introduction

# Framework multi-robot systems (MRS)

Control, perception, decision making, navigation, coordination

- Terms used: robot swarms / robot teams / robot networks
- Distributed nature of many problems and applications
- Increased overall performance: extends the capabilities of what can be done with a single robot
- Redundancy and increased robustness

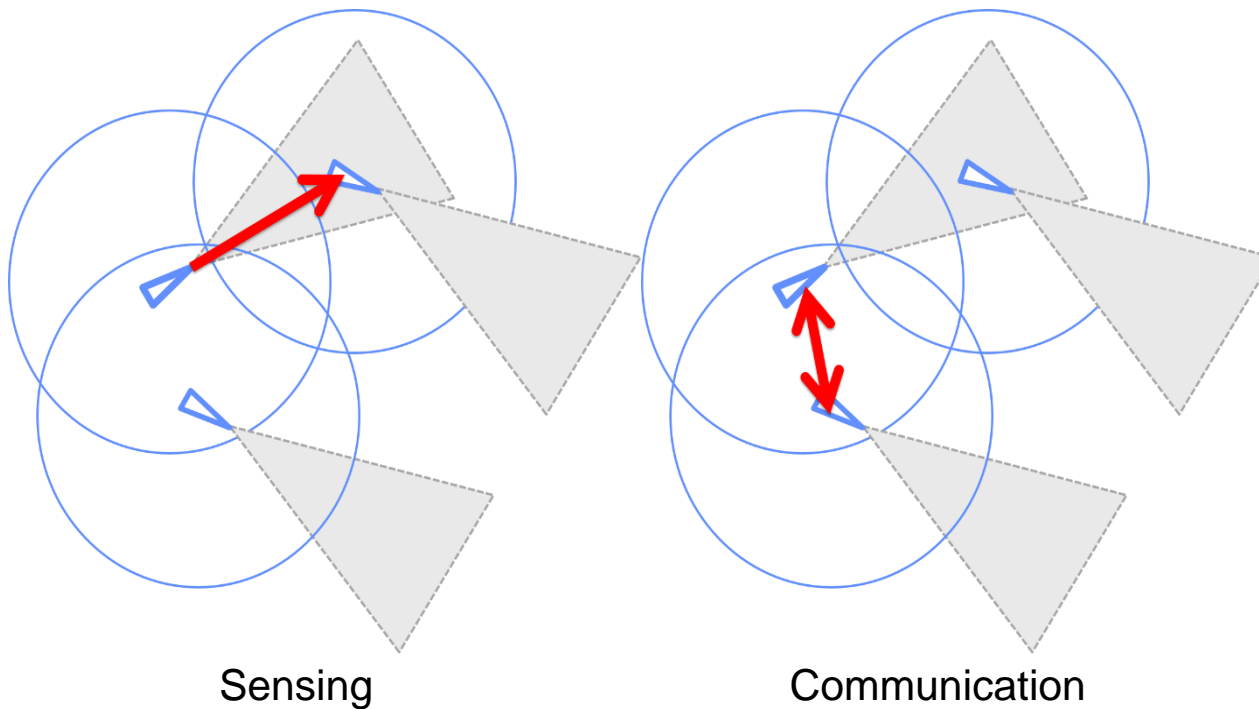


- Graphs
- Challenges: coordinating the team, make decisions on partial and different data, communication..

# Introduction

## Explicit / implicit communication (Sensing vs. Sending data)

Examples of sensing (limited field of view, gray areas) and comm. (blue circular regions)

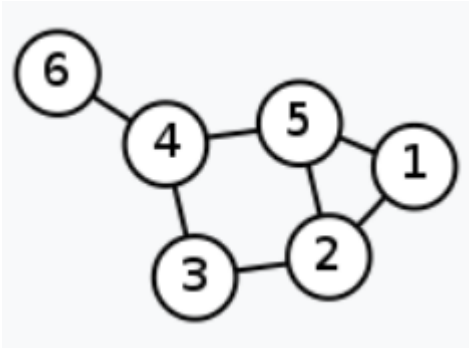


- **Sensing graphs:** for each sensors, encode what robots can be locally sensed
- **Communication graphs:** for each communication medium, encode with which robots a comm. link can be established (uni- or bi-directional)

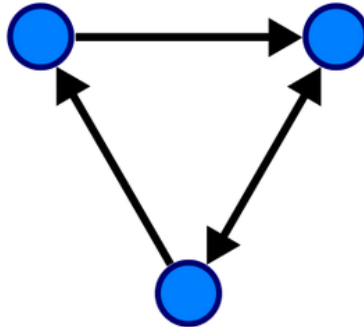


# Introduction

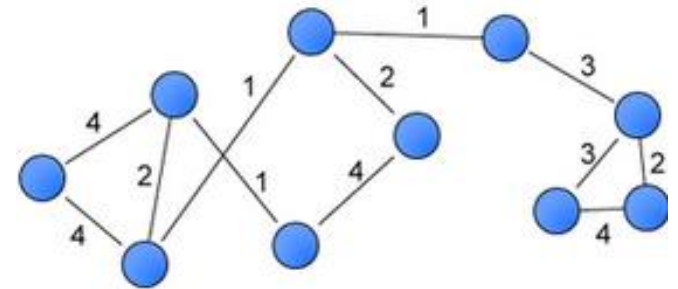
## Graphs



Undirected graph



Directed graph



Weighted graph

- Fixed vs. time varying
- Synchronous, asynchronous, event-triggered, gossip (randomized)

Mesbahi, Mehran, and Magnus Egerstedt. **Graph Theoretic Methods in Multiagent Networks**. PRINCETON; OXFORD: Princeton University Press, 2010. [www.jstor.org/stable/j.ctt1287k9b](http://www.jstor.org/stable/j.ctt1287k9b) Accessed July 10, 2020. [doi:10.2307/j.ctt1287k9b](https://doi.org/10.2307/j.ctt1287k9b).

# Introduction

## Undirected Graphs

$$\mathcal{G} = (\mathcal{V}, \mathcal{E}) \quad \text{Graph}$$

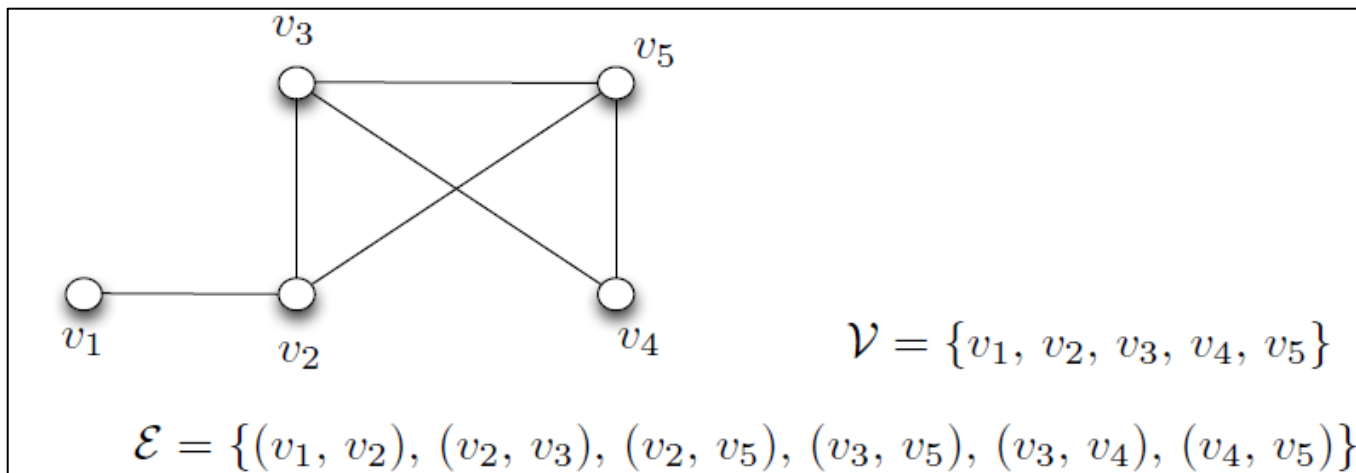
Nodes, vertex set (e.g, robots)  $\mathcal{V} = \{v_1, \dots, v_N\}$

Edges (e.g. comm. / sensing between robots)

$$\mathcal{E} \subseteq \{(v_i, v_j)\}, i = 1 \dots N, j = 1 \dots N, i \neq j$$

**Undirected:**

$$(v_i, v_j) \in \mathcal{E} \Rightarrow (v_j, v_i) \in \mathcal{E}$$



# Introduction

## Directed Graphs

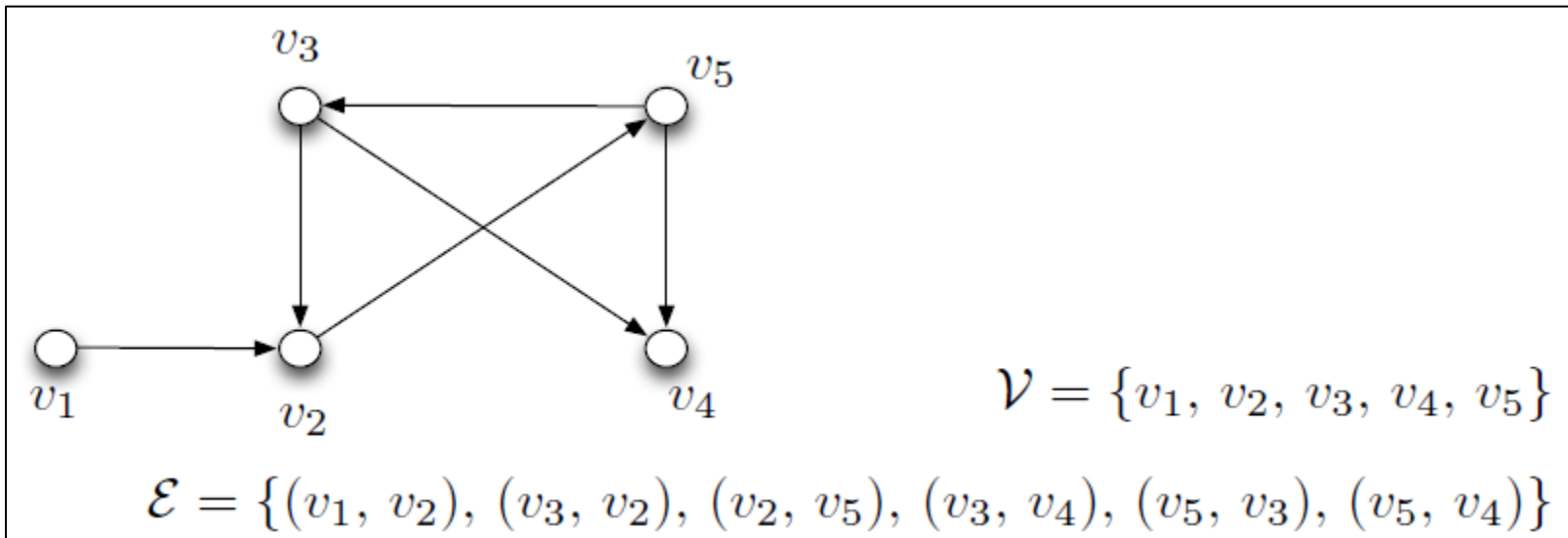
□ Graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$

□ Nodes, vertex set (e.g, robots)  $\mathcal{V} = \{v_1, \dots, v_N\}$

□ Edges (e.g. comm. / sensing between robots)

$$\mathcal{E} \subseteq \{(v_i, v_j)\}, i = 1 \dots N, j = 1 \dots N, i \neq j$$

□ **Directed:**  $(v_i, v_j) \in \mathcal{E} \not\Rightarrow (v_j, v_i) \in \mathcal{E}$

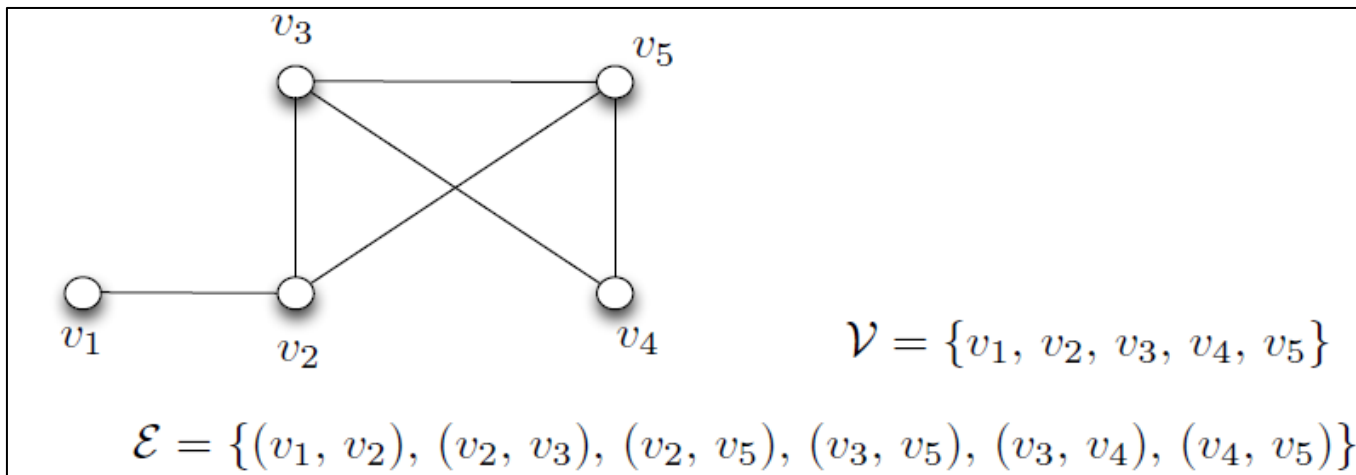


# Introduction

# Definitions

- ❑ **Neighbors** (set of neighbors)  $\mathcal{N}_i = \{v_j \in \mathcal{V} \mid (v_j, v_i) \in \mathcal{E}\}$
- ❑ **Degree** of a node (undirected graphs)  $d_i = |\mathcal{N}_i|$
- ❑ **In-degree, out-degree** of a node (directed graphs)
- ❑ **Path**: sequence of distinct vertexes such that the vertexes and are adjacent (neighbors)

$v_{i_0} v_{i_1} \dots v_{i_m} \quad \forall k = 0, \dots, m - 1 \quad v_{i_k} \text{ and } v_{i_{k+1}} \text{ are neighbors}$



The neighbors of  $v_3$  are  $\{v_2, v_4, v_5\}$ .

The degree of  $v_3$  is  $d_3=3$ . The degree of  $v_4$  is  $d_4=2$ .

There is (at least) a path between  $v_1$  and  $v_5$ . E.g.:  $v_1, v_2, v_3, v_5$ .

# Introduction

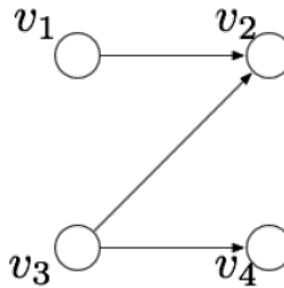
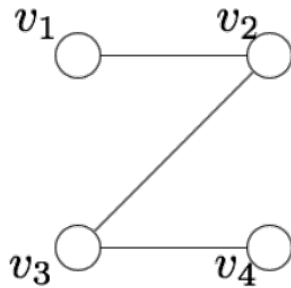
## Definitions

An **undirected** graph is said **connected** if there exists a path joining any two nodes

A **directed** graph is said **strongly connected** if there exists a (directed) path joining any two nodes

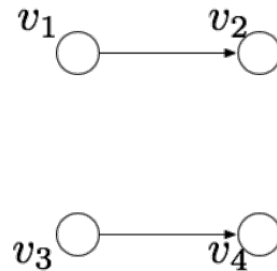
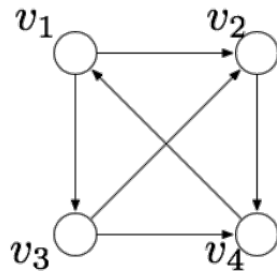
A **directed** graph is said **weakly connected** if there exists an undirected path joining any two nodes

connected  
(undirected)



weakly  
connected, but  
not strongly  
(directed)

strongly  
connected  
(directed)



Disconnected  
(directed)

# Introduction

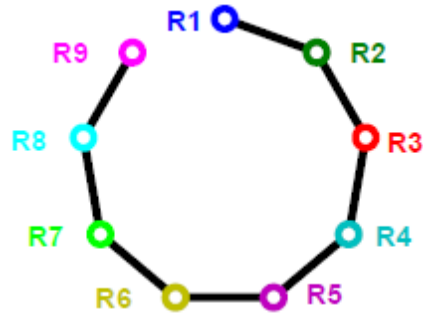
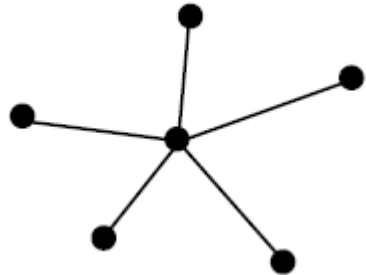
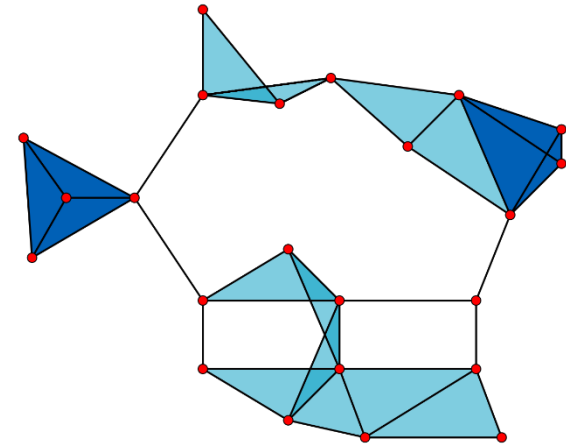
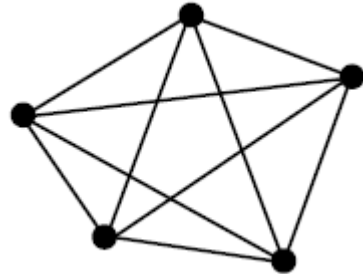
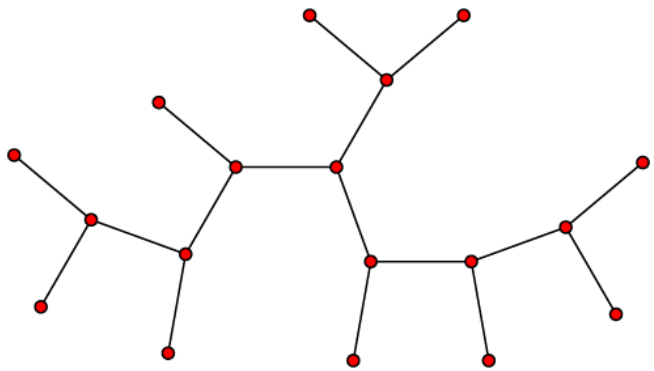
## Special graphs / subgraphs

Trees (and spanning Trees):  $N$  nodes,  $N-1$  edges, connected

Complete graphs (all-to-all, fully connected), cliques

Star topology

Line graph (path)





# Introduction

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## More on graphs, connectivity...

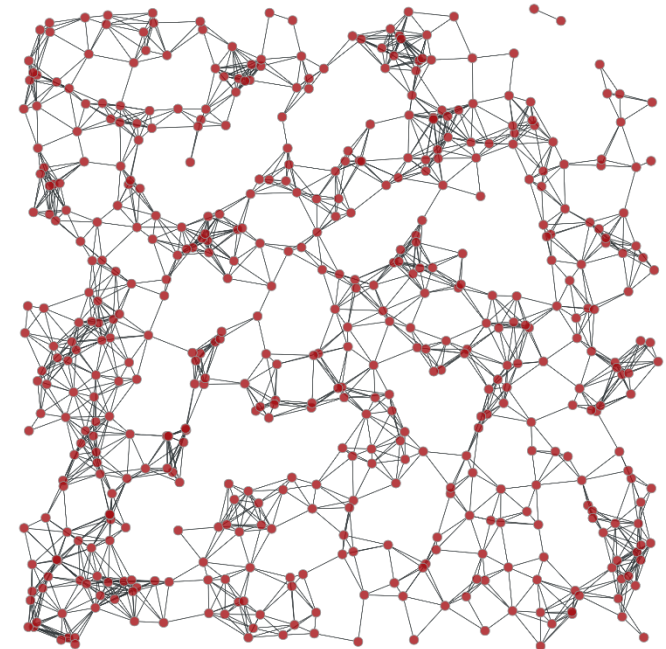
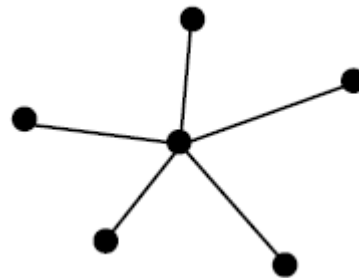
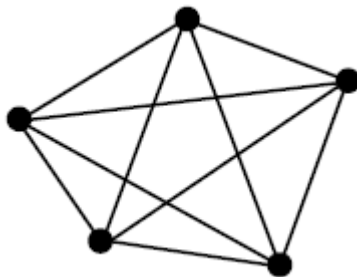
- ❑ Switching (time-varying)
- ❑ Random
- ❑ Jointly connected
- ❑ Interval of joint connectivity
- ❑ Synchronous / asynchronous, gossip
- ❑ Structure:
  - ❑ Globally reachable node
  - ❑ Rooted spanning trees
  - ❑ Regular graphs (all nodes with the same number of neighbors)
  - ❑ Lattice graph (mesh graph, or grid graph): regular tiling
- ❑ Weighted graphs
- ❑ Minimum-distance spanning trees (MST)
- ❑ (...)

# Introduction

## Centralized vs Distributed

- ❑ Multi-robot systems: every unit (robot) has:
  - ❑ limited sensing/communication (information **gathering**)
  - ❑ limited computing power (information **processing**)
  - ❑ limited available memory (information **storage**)
- ❑ **Centralized**: one unit communicates with all robots to issue commands
  - ❑ Single-point failure
  - ❑ Robots usually need the gathered information to run its local controller.
  - ❑ If the whole state of all the robots is needed: increases with the number of robots
  - ❑ It may become unfeasible!

What is more appropriate here?



# Introduction

## Thus.. centralized or distributed?



automated warehouses



automated mobility-on-demand



search & rescue / surveillance



connected autonomous vehicles

# Introduction

## Algebraic graph theory (Graphs & Matrices)

Several matrixes can be associated to graphs and....

....several graph properties deduced from the associated matrices

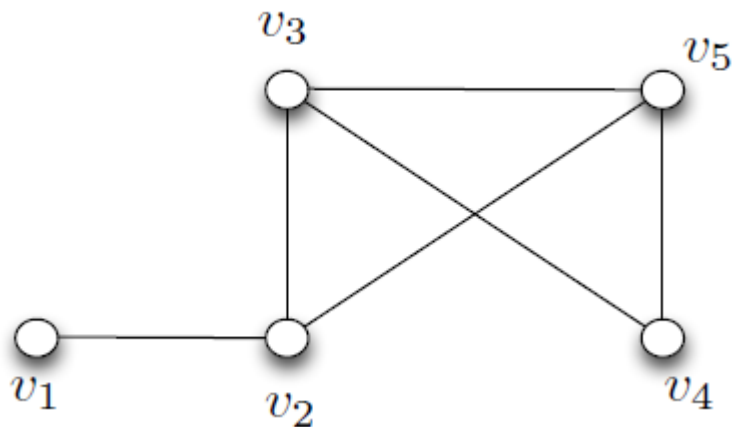
Algebraic tools **fundamental** for linking Graph Theory to the study of multi-robot systems

**Adjacency Matrix**

**Degree Matrix**

**Incidence Matrix**

**Laplacian Matrix**



Graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$

# Introduction

## Algebraic graph theory (Graphs & Matrices)

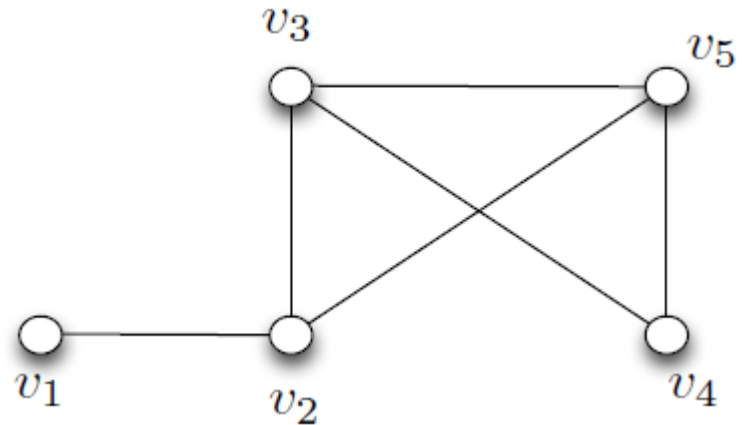
Several matrixes can be associated to graphs and....

....several graph properties deduced from the associated matrices

Algebraic tools **fundamental** for linking Graph Theory to the study of multi-robot systems

Adjacency Matrix  $A \in \mathbb{R}^{N \times N}$

$$A = \begin{bmatrix} 0 & 1 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & 1 & 0 \end{bmatrix}$$



Graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$

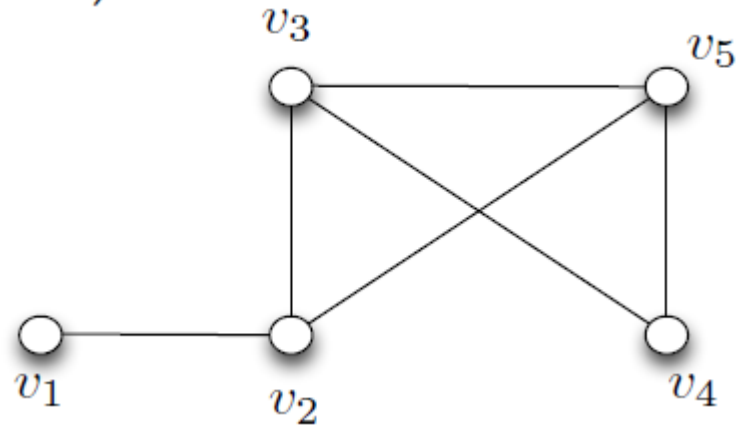
# Introduction

## Algebraic graph theory (Graphs & Matrices)

- Degree matrix  $\Delta \in \mathbb{R}^{N \times N}$
- Degree (number of neighbors) of every node (robot):

$$\Delta = \text{diag}(d_i) \quad \Delta = \text{diag} \left( \sum_{j=1}^N A_{ij} \right)$$

$$\Delta = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 3 & 0 & 0 & 0 \\ 0 & 0 & 3 & 0 & 0 \\ 0 & 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 0 & 3 \end{bmatrix}$$



Graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$



# Introduction

## Laplacian matrix

Graph  $\mathcal{G} = (\mathcal{V}, \mathcal{E})$

■ **Laplacian matrix**  $L \in \mathbb{R}^{N \times N}$

$$L = \Delta - A$$

Degree and Adjacency matrices

$$L = \begin{bmatrix} 1 & -1 & 0 & 0 & 0 \\ -1 & 3 & -1 & 0 & -1 \\ 0 & -1 & 3 & -1 & -1 \\ 0 & 0 & -1 & 2 & -1 \\ 0 & -1 & -1 & -1 & 3 \end{bmatrix}$$

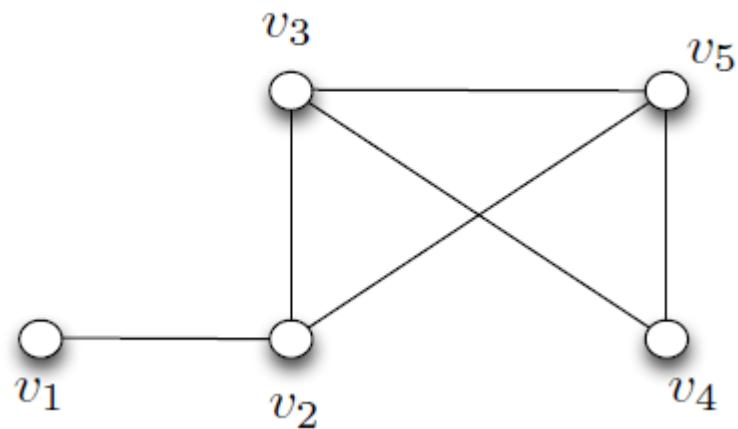
Properties:

$$L\mathbf{1} = 0$$

$$0 = \lambda_1 \leq \lambda_2 \leq \dots \leq \lambda_N$$

$\mathcal{G}$  **connected** if and only if

$$\lambda_2 > 0$$



# Organización

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- Introduction
- **The consensus problem**
- Dynamic consensus for map merging
- Dynamic consensus for multi-leader formation control
- Consensus for intermittent connectivity
- Conclusions

# The consensus problem

## The consensus problem

- One of the most fundamental problem in multi-robots (and multi-agents) literature

- ***The consensus problem: the goal and the rules***

- Consider N robots with internal **state**  $x_i \in \mathbb{R}$
- Consider an internal **dynamics** for the state evolution.  
Here, single integrator:

$$\dot{x}_i = u_i$$

- Consider an interaction **graph** between robots  $\mathcal{G}$
- Problem: design the control inputs  $u_i$
- so that all the sates **agree** on the same common value (unspecified, unknown, often the **average of  $x_i(0)$** )

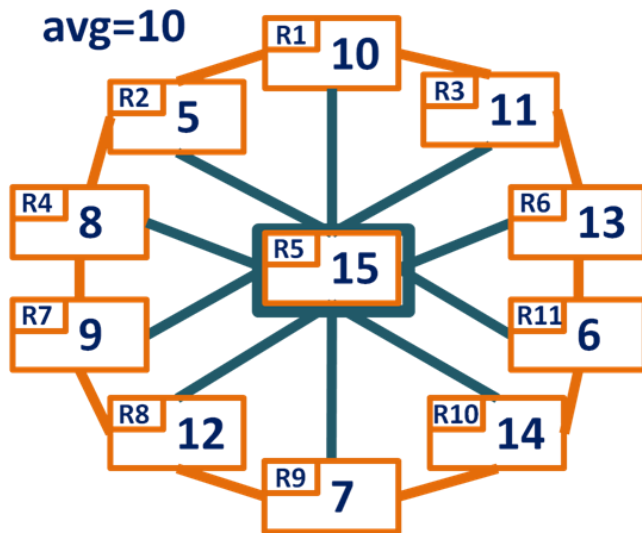
$$\lim_{t \rightarrow \infty} x_i(t) = \bar{x}, \forall i$$

- by making use of only information from **neighbors** (decentralized)

# The consensus problem

## The consensus problem. Any ideas?

- Several possibilities, some of them very intuitive



- Computational / storage / communication costs? (per iteration)
- Time until a robot gets the **average** value?
- What if the graph changes along time?
- Key idea of the consensus protocol (next): **distributed, scalable**

avg=10



# The consensus problem

Several solutions. The most popular ones:

- **The consensus protocol in discrete time:** Iteratively, each robot:

- (based on the robot degree:) 
$$x_i[t + 1] = \frac{1}{|\mathcal{N}_i| + 1} (x_i[t] + \sum_{j \in \mathcal{N}_i} x_j[t])$$

- (Metropolis weights:) 
$$x_i(t + 1) = W_{ii}(t)x_i(t) + \sum_{j \in \mathcal{N}_i(t)} W_{ij}(t)x_j(t),$$

$$W_{ij}(t) = \begin{cases} \frac{1}{1 + \max\{d_i(t), d_j(t)\}} & \text{if } \{i, j\} \in \mathcal{E}(t), \\ 1 - \sum_{\{i, k\} \in \mathcal{E}(t)} W_{ik}(t) & \text{if } i = j, \\ 0 & \text{otherwise.} \end{cases}$$

- (Laplacian  $\rightarrow$  Perron matrix:) 
$$x_i(k + 1) = x_i(k) + u_i(k), \text{ for } k \geq 0$$

$$u_i = \alpha \sum_{j \in \mathcal{N}_i} (x_j - x_i) \quad \text{with } \alpha \text{ positive } 0 < \alpha < 1/(2N)$$

- Results for **undirected** graphs: Asymptotic convergence to the **average** of the initial robot states if the graph is **connected**

# The consensus problem

An example: Metropolis weights



$$x_i(t+1) = W_{ii}(t)x_i(t) + \sum_{j \in \mathcal{N}_i(t)} W_{ij}(t)x_j(t), \quad i = 1, \dots, n.$$

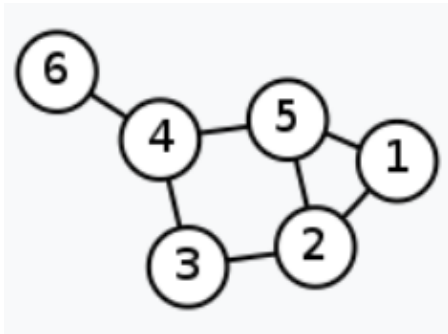
$$W_{ij}(t) = \begin{cases} \frac{1}{1 + \max\{d_i(t), d_j(t)\}} & \text{if } \{i, j\} \in \mathcal{E}(t), \\ 1 - \sum_{\{i, k\} \in \mathcal{E}(t)} W_{ik}(t) & \text{if } i = j, \\ 0 & \text{otherwise.} \end{cases}$$

Robot	Initial state	Neighbors	Degree	Weights (Metropolis)
i=1	x1(0)=5	N1={2,5}	d1=2	W12=1/4, W15=1/4, W11=0.5
i=2	x2(0)=20	N2={1,3,5}	d2=3	W21=1/4, W23=1/4, W25=1/4, W22=0.25
i=3	x3(0)=12	N3={2,4}	d3=2	W32=1/4, W34=1/4, W33= 0.5
i=4	x4(0)=2	N4={3,5,6}	d4=3	W43=1/4, W45=1/4, W46=1/4, W44=0.25
i=5	x5(0)=3	N5={1,2,4}	d5=3	W51=1/4, W52=1/4, W54=1/4, W55=0.25
i=6	X6(0)=22	N6={4}	d6=1	W64=1/4, W66=0.75
n=6	avg(0)=10.7			(the remaining weights equal 0)



# The consensus problem

## An example: Metropolis weights



$$x_i(t+1) = W_{ii}(t)x_i(t) + \sum_{j \in \mathcal{N}_i(t)} W_{ij}(t)x_j(t), \quad i = 1, \dots, n.$$

$$W_{ij}(t) = \begin{cases} \frac{1}{1 + \max\{d_i(t), d_j(t)\}} & \text{if } \{i, j\} \in \mathcal{E}(t), \\ 1 - \sum_{\{i, k\} \in \mathcal{E}(t)} W_{ik}(t) & \text{if } i = j, \\ 0 & \text{otherwise.} \end{cases}$$

Robot  $i=1$  (step  $t$ )

Send  $x_1(t)$  to neighbors  $N_1=\{2,5\}$

Receive  $x_2(t)$  and  $x_5(t)$  from neighbors

Update

$$x_1(t+1) = 0.5 * x_1(t) + 0.25 * x_2(t) + 0.25 * x_5(t)$$

Robot  $i=6$  (step  $t$ )

Send  $x_6(t)$  to neighbor  $N_6=\{4\}$

Receive  $x_4(t)$  from neighbor

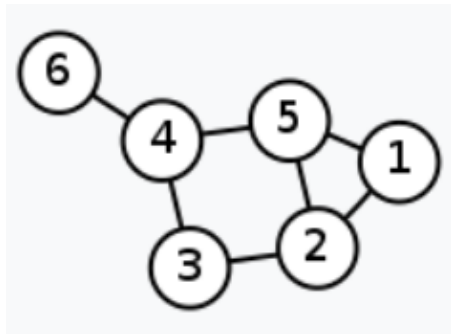
Update

$$x_6(t+1) = 0.75 * x_6(t) + 0.25 * x_4(t)$$

Robot	Initial state	Neighbors	Degree	Weights (Metropolis)
$i=1$	$x_1(0)=5$	$N_1=\{2,5\}$	$d_1=2$	$W_{12}=1/4, W_{15}=1/4, W_{11}=0.5$
$i=6$	$x_6(0)=22$	$N_6=\{4\}$	$d_6=1$	$W_{64}=1/4, W_{66}=0.75$

# The consensus problem

## An example: Metropolis weights

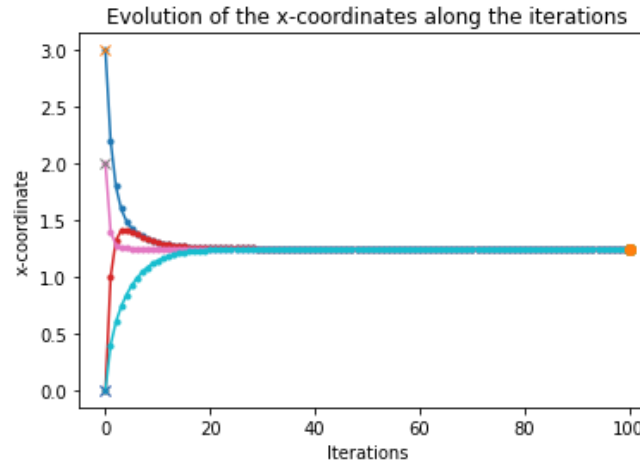
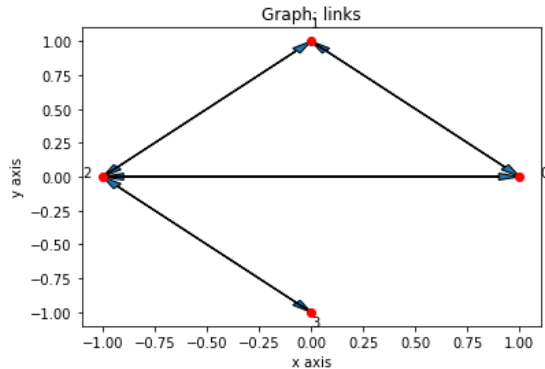


$$x_i(t+1) = W_{ii}(t)x_i(t) + \sum_{j \in \mathcal{N}_i(t)} W_{ij}(t)x_j(t), \quad i = 1, \dots, n.$$

$$W_{ij}(t) = \begin{cases} \frac{1}{1 + \max\{d_i(t), d_j(t)\}} & \text{if } \{i, j\} \in \mathcal{E}(t), \\ 1 - \sum_{\{i, k\} \in \mathcal{E}(t)} W_{ik}(t) & \text{if } i = j, \\ 0 & \text{otherwise.} \end{cases}$$

Robot	State (t=0)	t=1	t=2	t=3	t=4	t=5	t=6	...	t=10
i=1	x1(0)=5	8.25	8.5	8.8	9.1	9.4	9.6	...	10.2
i=2	x2(0)=20	10	9.3	9.3	9.5	9.7	9.9		10.3
i=3	x3(0)=12	11.5	10.7	10.5	10.5	10.5	10.5		10.6
i=4	x4(0)=2	9.75	11.4	11.5	11.5	11.3	11.2		10.9
i=5	x5(0)=3	7.5	8.9	9.5	9.8	10	10.1		10.4
i=6	X6(0)=22	17	15.2	14.2	13.6	13	12.6	...	11.5
avg(t)	10.7	10.7	10.7	10.7	10.7	10.7	10.7	...	10.7

# The consensus problem



Robot	State (t=0)	t=1	...	t=10
i=1	$x_1(0)=5$	8.25	...	10.2
i=2	$x_2(0)=20$	10		10.3
i=3	$x_3(0)=12$	11.5		10.6
i=4	$x_4(0)=2$	9.75		10.9
i=5	$x_5(0)=3$	7.5		10.4
i=6	$x_6(0)=22$	17	...	11.5
avg(t)	10.7	10.7	...	10.7

Consensus vs. flooding  
(tree building + propagation)

Memory storage required?  
n increases and.. ?  
Switching topology?

# The consensus problem

Why is the consensus problem interesting?

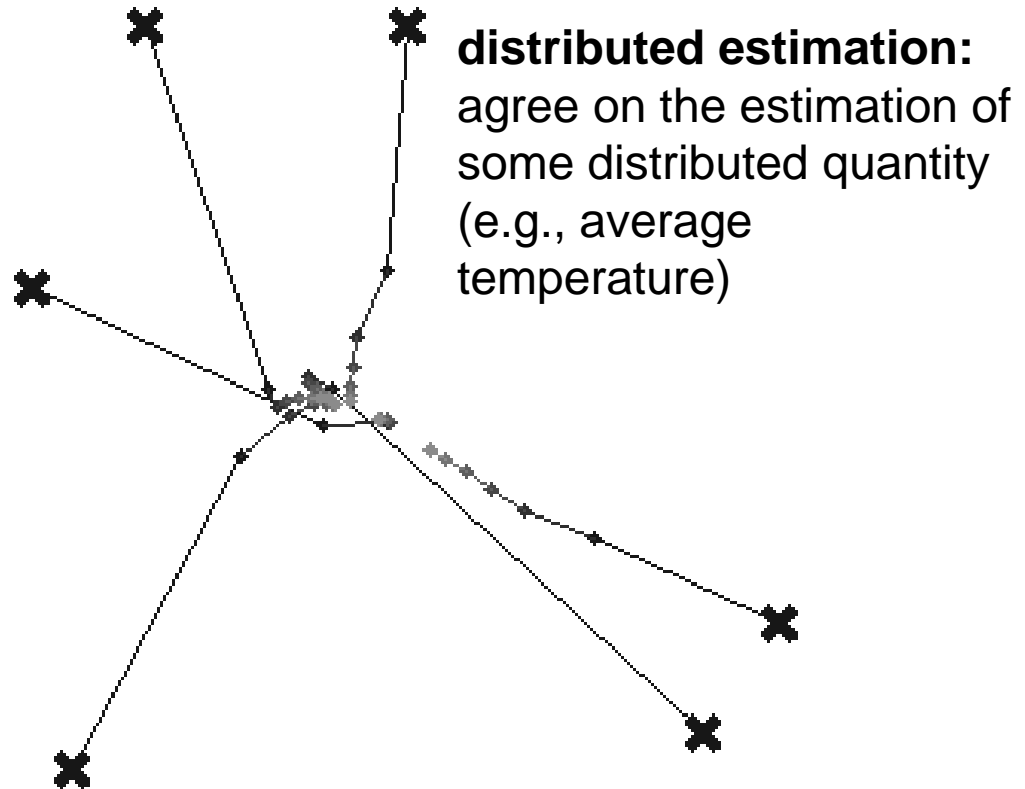
## Rendezvous (consensus-based)

meet at a common point (uniform the positions)

Average on x-coordinate  
Average on y-coordinate  
Robots move to position  
(  $x_i(t+1)$  ,  $y_i(t+1)$  )

Rendezvous at the  
centroid

¿One leader?

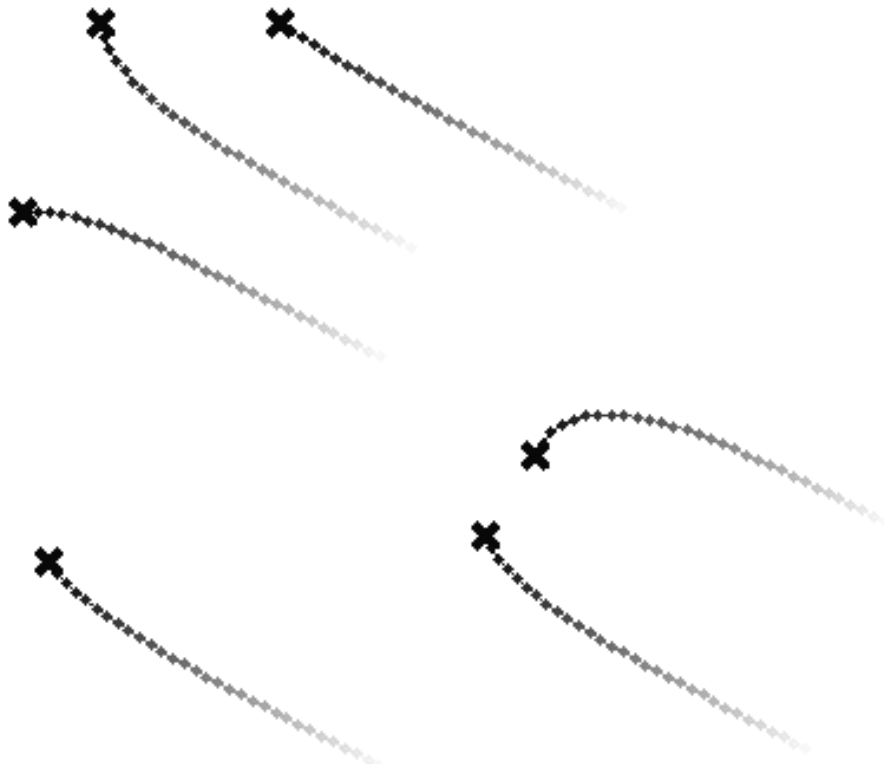


# The consensus problem

## Why is the consensus problem interesting?

### Flocking (consensus-based)

alignment: point in the same direction (uniform the angles)



$$x_i(t + 1) = x_i(t) + v_i(t)\Delta t$$

Speed with constant modulus and orientation given by the **averaged orientation**

Alternative: average on speed modulus and on orientation

¿One leader?

# The consensus problem Why is the consensus problem interesting?

Circuit pursuit

Orbit motions

Deployment on a ring

Target enclosing

## Formation control

E.g., linear (naïve)  
consensus-based version



Kaveh Fathian, Sleiman Safaoui, Tyler Summers, Nicholas Gans  
University of Texas at Dallas

Rewritten

$$x_i(k+1) = x_i(k) + \sum_{j \in N_i} W_{ij}(x_j(k) - x_i(k))$$

Now... to keep a fixed relative position between neighbors  $r_{ij}$

$$x_i(k+1) = x_i(k) + \sum_{j \in N_i} W_{ij}(x_j(k) - x_i(k) - r_{ij})$$

Equivalently..

$$x_i(k+1) = x_i(k) + \sum_{j \in N_i} W_{ij}(x_j(k) - x_i(k)) + r_i \quad r_i = - \sum_{j \in N_i} W_{ij}r_{ij}$$

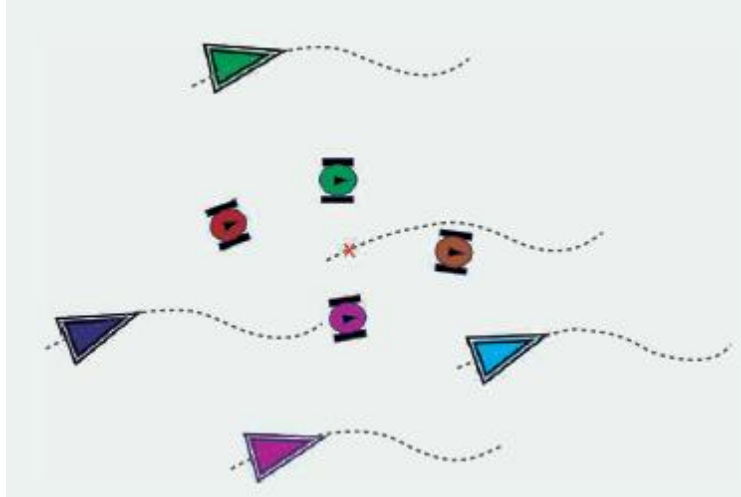
why it works?  
 $x_i(k)$  remains constant only if the desired relative positions are kept

Olfati-Saber, R., Fax, J. A., & Murray, R. M. (2007). Consensus and cooperation in networked multi-agent systems. *Proceedings of the IEEE*, 95(1), 215-233.

# The consensus problem

## Dynamic consensus

- To **track** the average of references that **change** along time  $r_i(k)$



$$r_{avg}(k) = \frac{r_1(k) + \dots + r_N(k)}{N}$$

- Each  $i$  robot measures  $r_i(k)$ . It initializes its state:  $x_i(0) = r_i(0)$

$$x_i(k) = r_i(k) - r_i(k-1) +$$

Reference increment

$$+ x_i(k-1) - \alpha \sum_{j \in N_i} (x_i(k-1) - x_j(k-1))$$

Consensus

Kia, S. S., Van Scoy, B., Cortes, J., Freeman, R. A., Lynch, K. M., & Martinez, S. (2019). Tutorial on dynamic average consensus: The problem, its applications, and the algorithms. IEEE Control Systems Magazine, 39(3), 40-72.

# The consensus problem

## Dynamic consensus

### ■ Convergence in undirected connected graphs

#### ■ Conditions:

- Parameter properly selected  $\alpha \in \left(0, \frac{1}{d_{max}}\right)$
- The reference increments are bounded

$$\mathbf{r}_{max} = \max_k \left\| (\mathbf{I} - \mathbf{1} \mathbf{1}^T / n) (\mathbf{r}(k) - \mathbf{r}(k+1)) \right\|_2 \text{ finite}$$

- Then, the states converge to a **neighborhood** of the average of the references  $\mathbf{r}_{avg}(k)$

$$\lim_{k \rightarrow \infty} |x_i(k) - r_{avg}(k)| \leq \frac{r_{max}}{\alpha \lambda_2}$$

(Framework)  
Algebraic connectivity



# The consensus problem

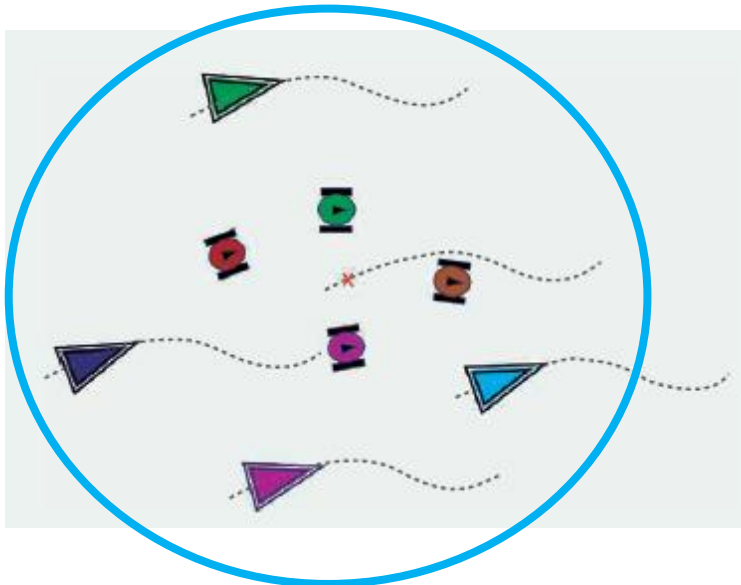
## Dynamic consensus

- Convergence in undirected connected graphs

$$\alpha \in \left(0, \frac{1}{d_{max}}\right) \quad \mathbf{r}_{max} = \max_k \left\| (\mathbf{I} - \mathbf{1} \mathbf{1}^T / n) (\mathbf{r}(k) - \mathbf{r}(k+1)) \right\|_2 \text{ finite}$$

- The states converge to a **neighborhood** of  $r_{avg}(k)$

$$\lim_{k \rightarrow \infty} |x_i(k) - r_{avg}(k)| \leq \frac{r_{max}}{\alpha \lambda_2}$$



More communication links ?

$\lambda_2 \uparrow$  (Increase connectivity)

Neighborhood shrinks (more accurate)

# The consensus problem

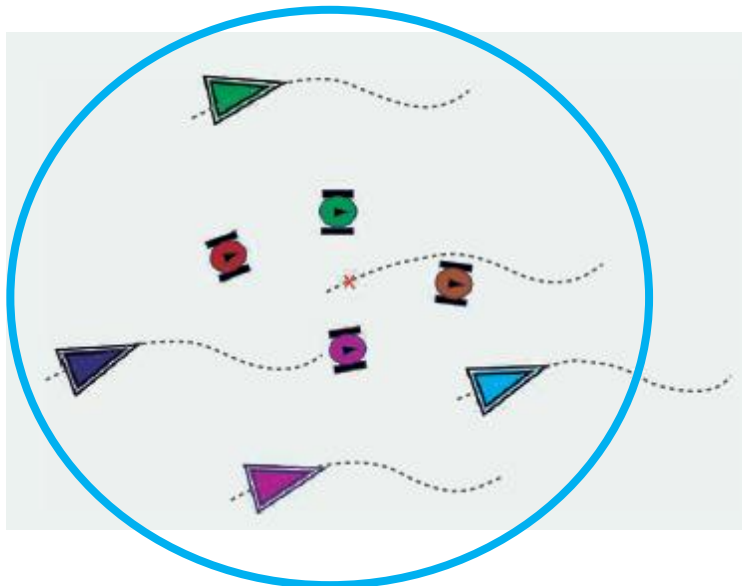
## Dynamic consensus

- Convergence in undirected connected graphs

$$\alpha \in \left(0, \frac{1}{d_{max}}\right) \quad \mathbf{r}_{max} = \max_k \left\| (\mathbf{I} - \mathbf{1} \mathbf{1}^T/n)(\mathbf{r}(k) - \mathbf{r}(k+1)) \right\|_2 \text{ finite}$$

- The states converge to a **neighborhood** of  $r_{avg}(k)$

$$\lim_{k \rightarrow \infty} |x_i(k) - r_{avg}(k)| \leq \frac{\mathbf{r}_{max}}{\alpha \lambda_2}$$



Any other alternatives to shrink the neighborhood?

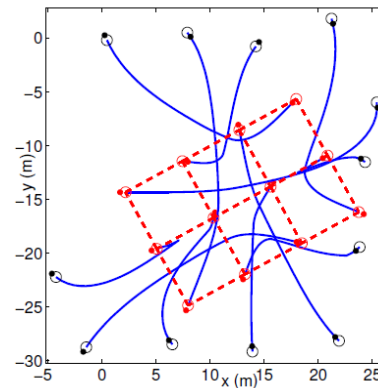
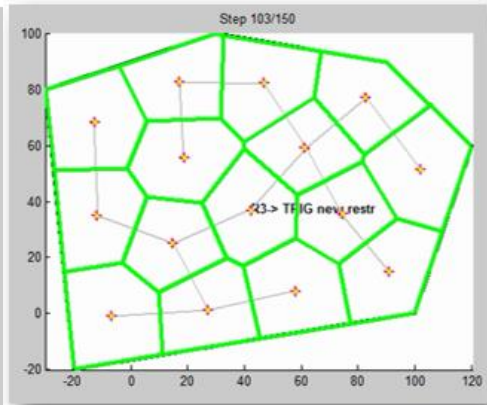
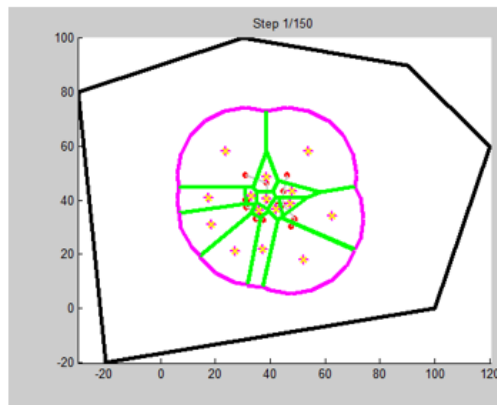
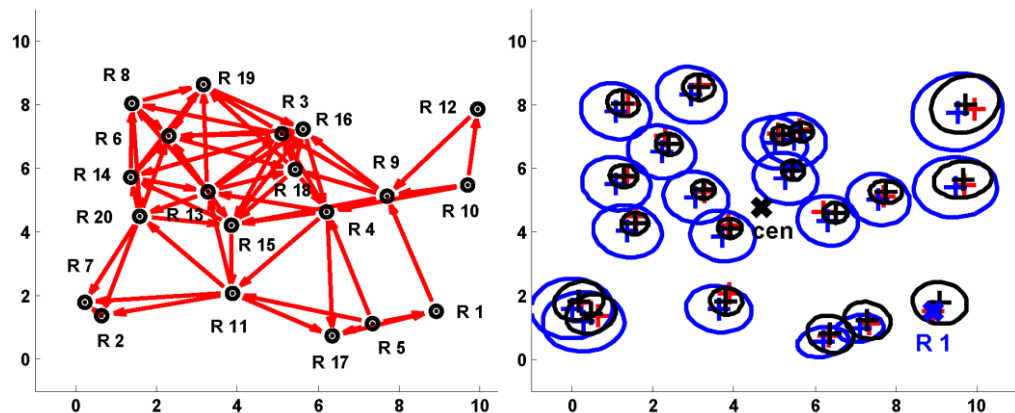
$\alpha \uparrow$  (there is a limit !)

Update more frequently (reference increments between  $k$  and  $k+1$  smaller)

# The consensus problem

## Classical distributed robotic tasks

- ***\*\* Agreement and consensus \*\****
- ***Formation control***
- ***Distributed localization***
- ***Coverage and deployment***
- ***Cooperative transportation***
- ***Rendezvous, swarm aggregation***
- ***Leader-follower tracking***
- ***Containment control***
- ***Connectivity maintenance***
- ***...***



# Organización

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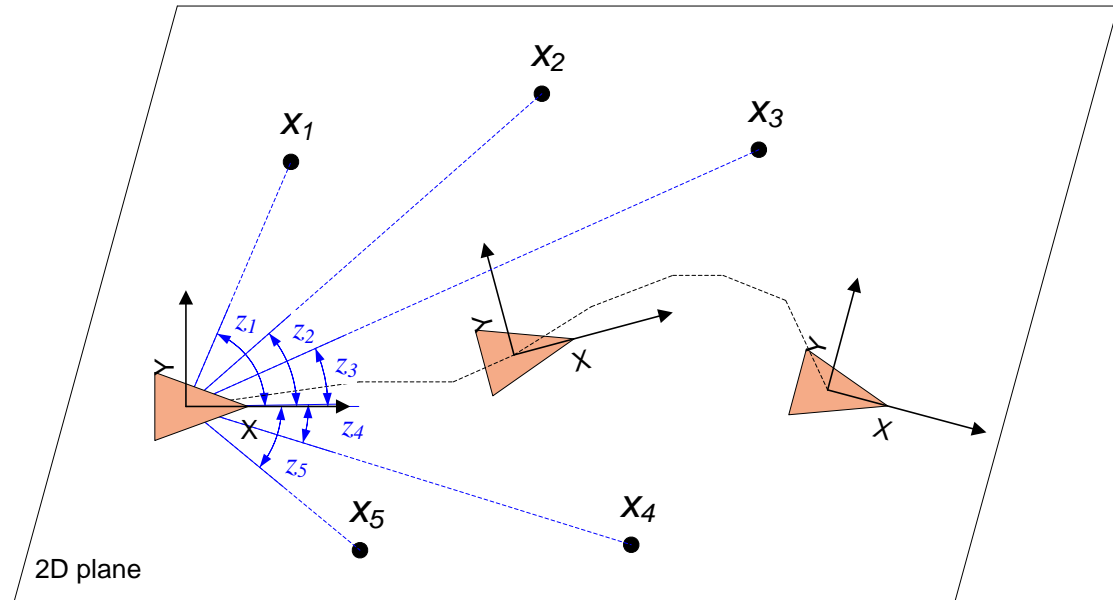
- Introduction
- The consensus problem
- Dynamic consensus for map merging**
- Dynamic consensus for multi-leader formation control
- Consensus for intermittent connectivity
- Conclusions

# Dynamic consensus for map merging

## Static/Dynamic Map Merging of Feature-based Stochastic Maps

### Feature-based map

- Mean ( $E[x]$ )
- Covariance matrix ( $E[(x-x^*)(x-x^*)^T]$ )



- ✓ (Static / dynamic) (Fixed / time-varying graphs)
- ✓ Convergence conditions, convergence speed
- ✓ Unbiased mean, consistent estimates
- ✓ Improvements to decrease the exchanged data

[R. Aragues, C. Sagues (2008). Parameterization and initialization of bearing-only information: a discussion. In Proc. Fifth International Conference on Informatics in Control, Automation and Robotics, ICINCO 2008]

# Dynamic consensus for map merging

## Static Map Merging

(assuming the common reference frame and the data association are solved)

- Local map of each robot  $i$ :

mean  $\hat{\mathbf{x}}_i \in \mathbb{R}^{\mathcal{M}_i}$

covariance matrix  $\Sigma_i \in \mathbb{R}^{\mathcal{M}_i \times \mathcal{M}_i}$

size of the local map  $\mathcal{M}_i = \text{szr} + m_i \text{szf}$

- Label vector of robot  $i$   $L_i = (L_1^i, \dots, L_{m_i}^i)$

Label  $L_r^i = (a_r^i, b_r^i)$  associated to a feature  $f_r^i$

Labels sorted in lexicographical order

$\hat{\mathbf{x}}_i \in \mathbb{R}^{\mathcal{M}_i}$   $\Sigma_i \in \mathbb{R}^{\mathcal{M}_i \times \mathcal{M}_i}$  arranged according to  $L_i$

$f_r^i \equiv f_s^j$  (and will be fused together) iff  $a_r^i = a_s^j$  and  $b_r^i = b_s^j$

$$L_r^i = (a_r^i, b_r^i) \quad L_s^j = (a_s^j, b_s^j)$$

# Dynamic consensus for map merging

## Static Map Merging

(assuming the common reference frame and the data association are solved)

Local maps (initial data): observations of the true feature and robot positions  $\mathbf{x} \in \mathbb{R}^{\mathcal{M}_G}$

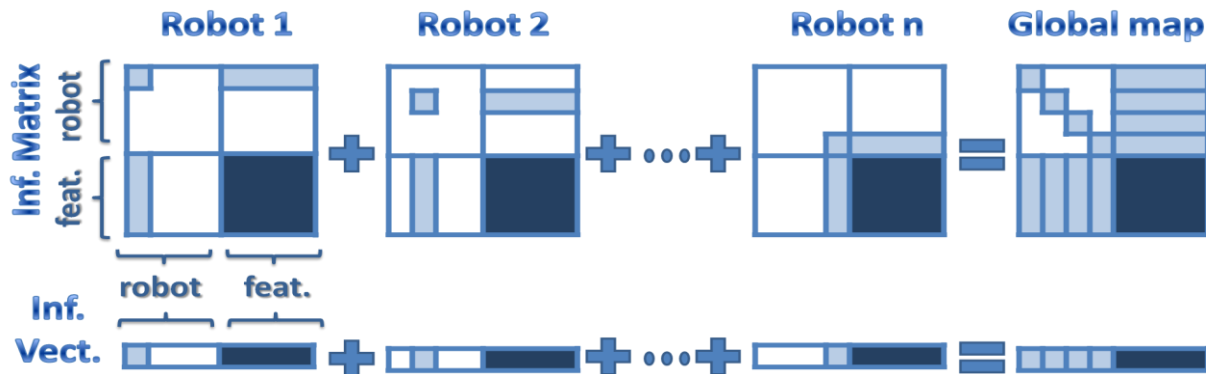
$$\hat{\mathbf{x}}_i = H_i \mathbf{x} + H_i \mathbf{v}_i$$

$$H_i \in \mathbb{R}^{\mathcal{M}_i \times \mathcal{M}_G} \quad \mathbf{v}_i \sim N(0, H_i^T \Sigma_i H_i) \quad \mathcal{M}_G = n \text{ szr} + m \text{ szf}$$

Goal global map (IF, mean, covariance) to be computed in a distributed way:

$$I_G = \sum_{i=1}^n H_i^T \Sigma_i^{-1} H_i, \quad \mathbf{i}_G = \sum_{i=1}^n H_i^T \Sigma_i^{-1} \hat{\mathbf{x}}_i, \quad \hat{\mathbf{x}}_G = (I_G)^{-1} \mathbf{i}_G$$

$$\Sigma_G = (I_G)^{-1}$$



# Dynamic consensus for map merging

## Static Map Merging

(assuming the common reference frame and the data association are solved)

Initialization:  $L_i(0) = L_i, I_G^i(0) = \Sigma_i^{-1}, \mathbf{i}_G^i(0) = \Sigma_i^{-1} \hat{\mathbf{x}}_i.$

Algorithm (iterations):

$$I_G^i(t+1) = \sum_{j=1}^n W_{i,j} (H_{j,t}^{i,t+1})^T I_G^j(t) H_{j,t}^{i,t+1},$$
$$\mathbf{i}_G^i(t+1) = \sum_{j=1}^n W_{i,j} (H_{j,t}^{i,t+1})^T \mathbf{i}_G^j(t),$$

With label update  $L_j(t), j \in \mathcal{N}_i \cup \{i\}, \longrightarrow L_i(t+1)$

Metropolis weights  $W_{i,j} = \begin{cases} \frac{1}{1 + \max\{|\mathcal{N}_i|, |\mathcal{N}_j|\}} & \text{if } j \in \mathcal{N}_i, j \neq i \\ 0 & \text{if } j \notin \mathcal{N}_i, j \neq i \\ 1 - \sum_{j \in \mathcal{N}_i} W_{i,j} & \text{if } i = j \end{cases}.$



# Dynamic consensus for map merging

## Static Map Merging

(assuming the common reference frame and the data association are solved)

### Properties

- Convergence for *fixed* and *jointly connected* graphs to the goal global map. Speed depending on the algebraic connectivity (discussed later)

$$|[I_G^i(t)]_{r,s} - [I_G]_{r,s}| \leq (\gamma)^t \sqrt{n} \max_j \{ |[I_G^j(0)]_{r,s} - [I_G]_{r,s}| \}$$

$$\gamma = |\lambda_2(W)|$$

- Unbiased mean

$$\hat{\mathbf{x}}_G^i(t) = (I_G^i(t))^{-1} \mathbf{i}_G^i(t) \quad \mathbf{E} [\hat{\mathbf{x}}_G^i(t)] = \mathbf{x}$$

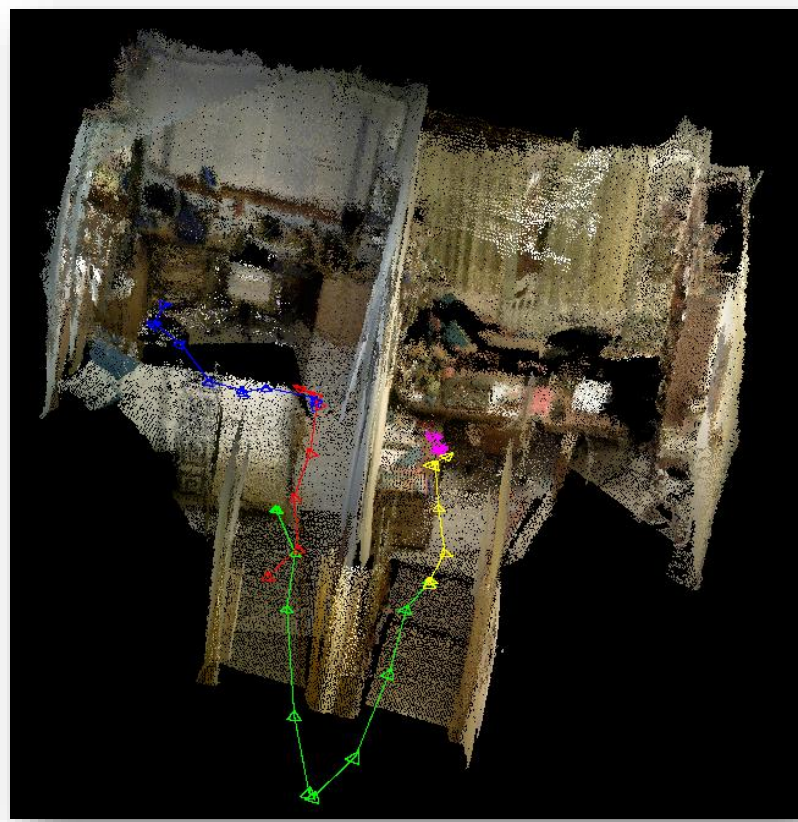
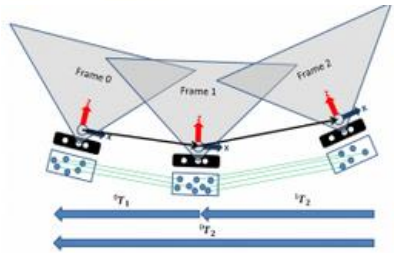
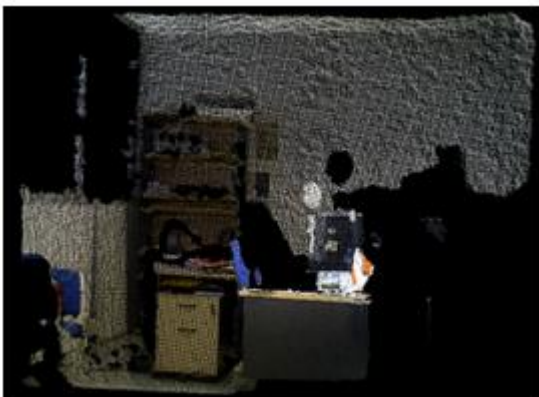
- Consistent covariance

$$\mathbf{E} \left[ (\hat{\mathbf{x}}_G^i(t) - \mathbf{x}) (\hat{\mathbf{x}}_G^i(t) - \mathbf{x})^T \right] \preceq \left( \hat{I}_G^i(t) \right)^{-1}$$

# Dynamic consensus for map merging

**Static Map Merging** (assuming common frame and data association are solved)

Experiments with RGB-D data

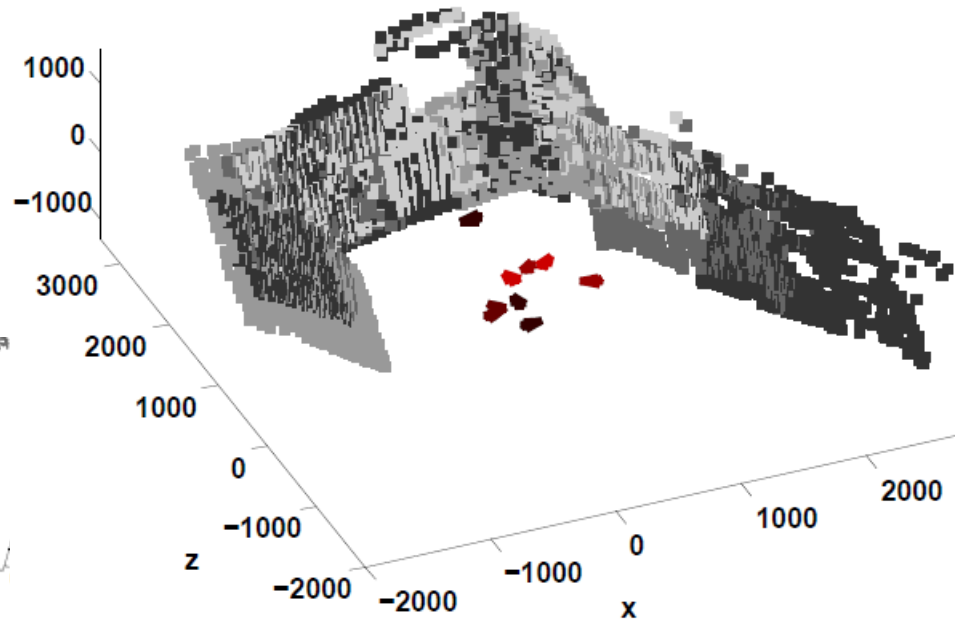
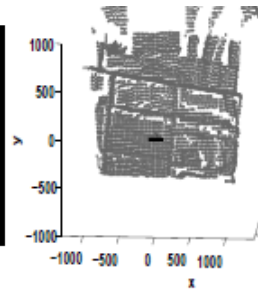
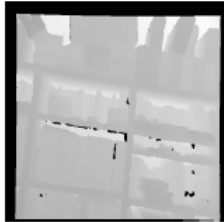


[S.Ayuso, C.Sagues, R.Aragues. Distributed Localization and Scene Reconstruction from RGB-D data. International Conference on Informatics in Control Automation and Robotics, pp. 377 – 384, Reykjavik, Iceland, July 2013]

# Dynamic consensus for map merging

## Dynamic Map Merging

The local maps change as robots move



[R. Aragues, J. Cortes, C. Sagues. Dynamic Consensus for Merging Visual Maps under Limited Communications. IEEE Int. Conf. on Robotics and Automation, Anchorage AK, USA, 3032-3037, May 2010]

[R. Aragues, J. Cortes, C. Sagues. Distributed Consensus on Robot Networks for Dynamically Merging Feature-Based Maps. IEEE Transactions on Robotics, 28(4):840-854, 2012]

[R. Aragues, C. Sagues, Y. Mezouar. Feature-Based Map Merging with Dynamic Consensus on Information Increments. IEEE Int. Conf. on Robotics and Automation, Karlsruhe, Germany, 2710 – 2715, May 2013]

[R. Aragues, C. Sagues, Y. Mezouar. Feature-based Map Merging with Dynamic Consensus on Information Increments. Autonomous Robots 38 (3): 243–259, 2015]

[R. Aragues, C. Sagues, Y. Mezouar. Parallel and Distributed Map Merging and Localization: Algorithms, Tools and Strategies for Robotic Networks. Springer – ISBN 978-3-319-25884-3, 2015]

# Organización

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- Introduction
- The consensus problem
- Dynamic consensus for map merging
- **Dynamic consensus for multi-leader formation control**
- Consensus for intermittent connectivity
- Conclusions

# Dynamic consensus for multi-leader formation control

## Containment robot formation

- Some robots have an advantage: top view, better sensors, etc.
- Other robots need to be directed: e.g., constrained resources
- The robots communicate
- Leader robots may construct safe pathways for follower robots
- Goal: compute the geometric center of the leaders
- Then, make a formation around this trajectory

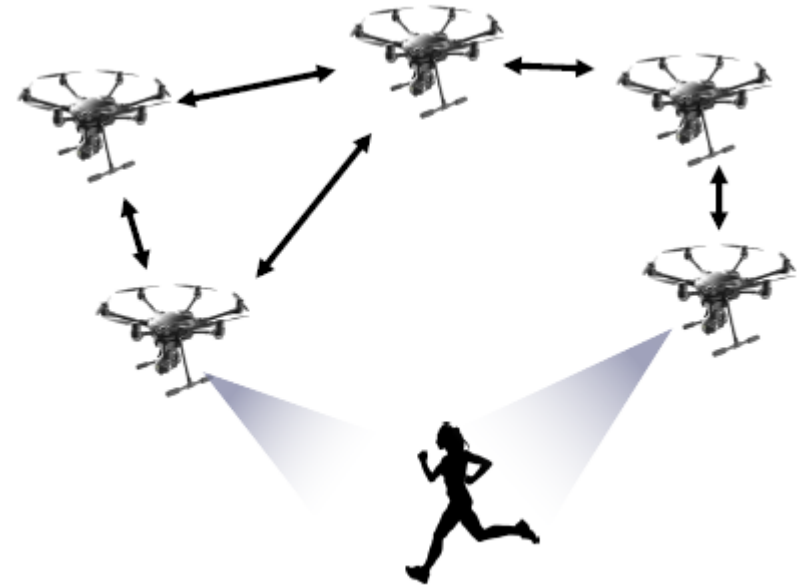


R. Aldana-López, D. Gómez-Gutiérrez, R. Aragüés and C. Sagüés, "Dynamic Consensus With Prescribed Convergence Time for Multileader Formation Tracking," in *IEEE Control Systems Letters*, vol. 6, pp. 3014-3019, 2022, doi: 10.1109/LCSYS.2022.3181784.

# Dynamic consensus for multi-leader formation control

## Cooperative target estimation and tracking

- A team of robots aim to detect and track a moving target
- The robots communicate
- Only some of them have direct line of sight, with imperfect measurements



**Goal:** share information to obtain a single global estimate of the target across the network.

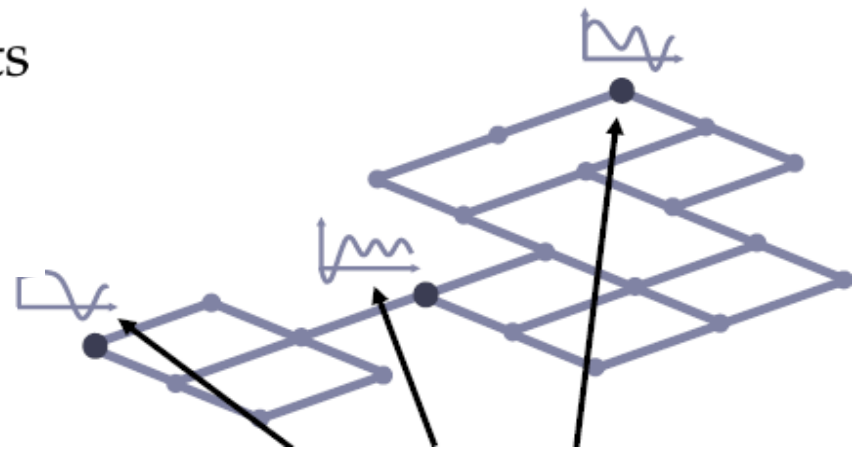
Then, make a formation around this averaged estimate

R. Aldana-López, D. Gómez-Gutiérrez, R. Aragüés and C. Sagüés, "Dynamic Consensus With Prescribed Convergence Time for Multileader Formation Tracking," in *IEEE Control Systems Letters*, vol. 6, pp. 3014-3019, 2022, doi: 10.1109/LCSYS.2022.3181784.



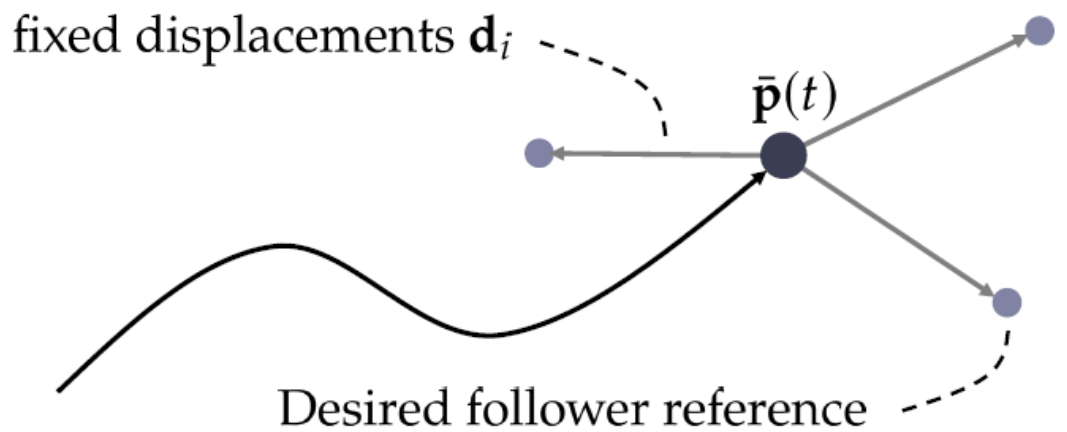
# Dynamic consensus for multi-leader formation control

- There is a network of  $N$  agents
- $N_L$  of them are leaders ●
- The rest are followers ●



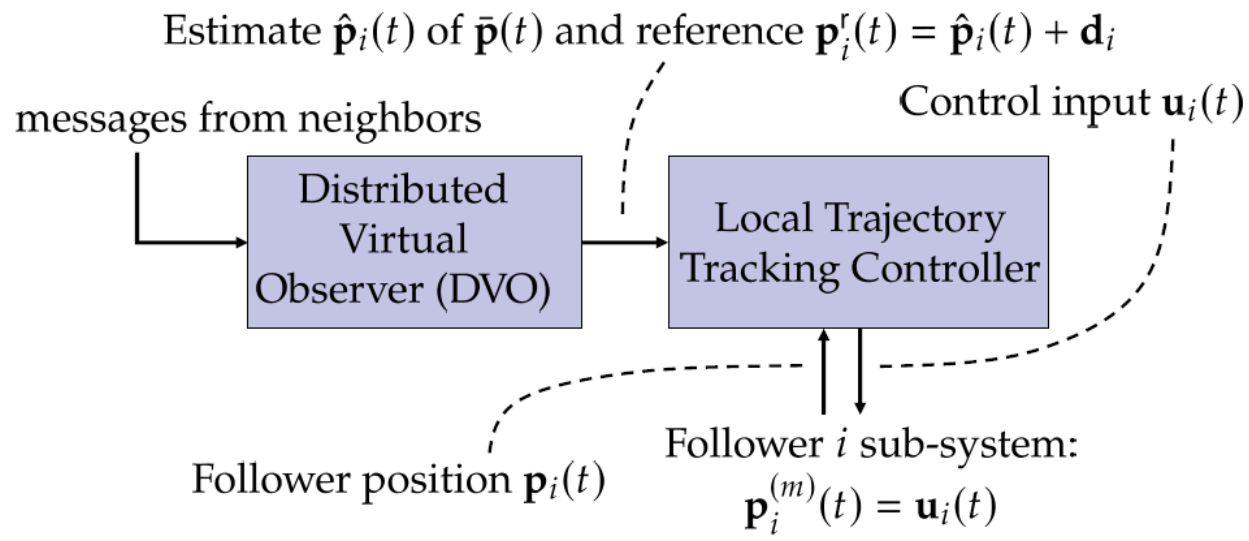
- Leaders provide time-varying "signals"  $\mathbf{p}_1(t), \dots, \mathbf{p}_{N_L}(t)$

**Goal:** compute  $\bar{\mathbf{p}}(t) := \frac{\mathbf{p}_1(t) + \dots + \mathbf{p}_{N_L}(t)}{N_L}$   
 at each agent and achieve a formation around it.



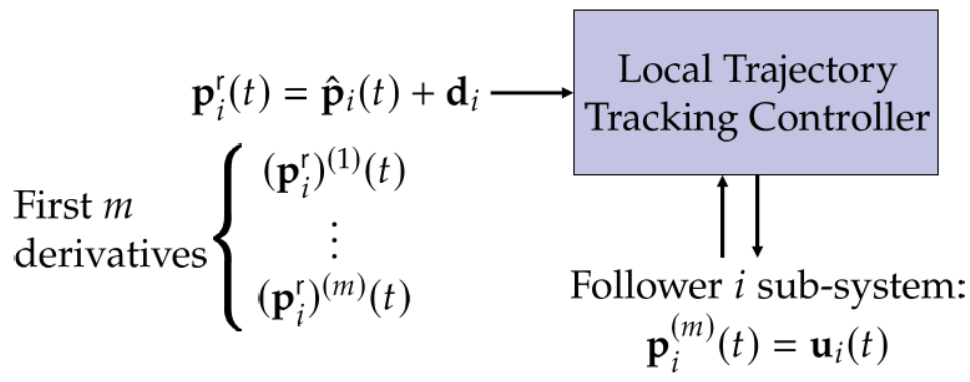
# Dynamic consensus for multi-leader formation control

## *Two-step solution at a follower agent $i$*



If the sub-system is or relative degree  $m > 1$  then we need more information...

For example, a linear controller

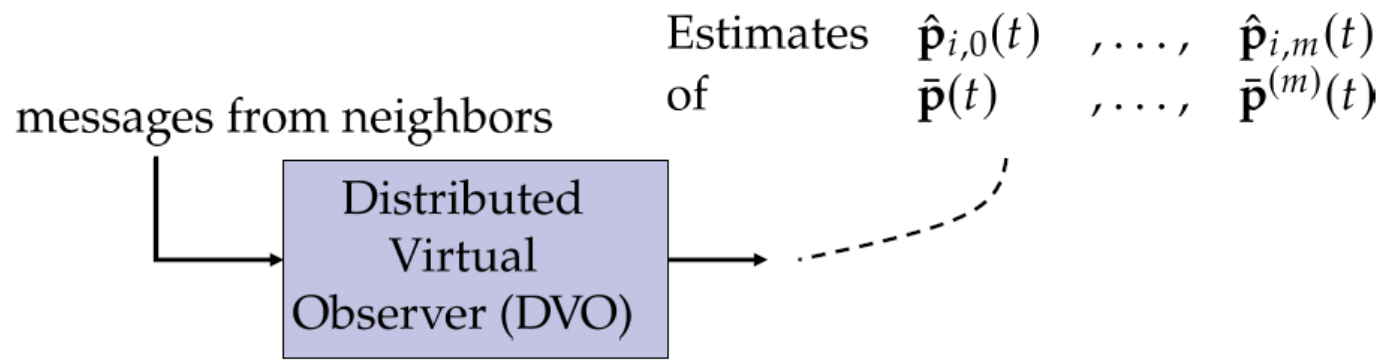


$$\mathbf{u}_i(t) = \rho_0(\mathbf{p}_i(t) - \mathbf{p}_i^r(t)) + \dots + \rho_{m-1}(\mathbf{p}_i^{(m-1)}(t) - (\mathbf{p}_i^r)^{(m-1)}(t)) + (\mathbf{p}_i^r)^{(m)}(t)$$



# Dynamic consensus for multi-leader formation control

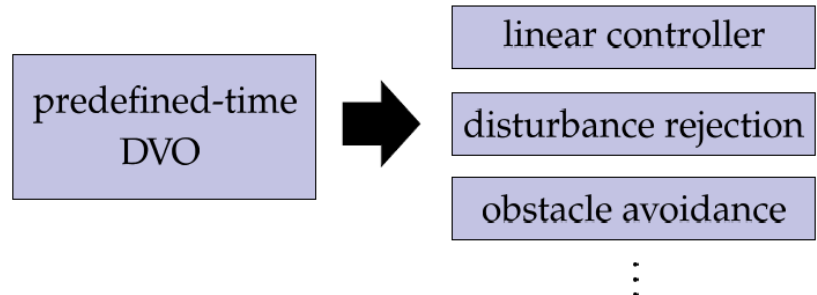
*Two-step solution at a follower agent  $i$*



We want "real-time" performance:  
 $\hat{\mathbf{p}}_{i,\mu}(t) = \bar{\mathbf{p}}^{(\mu)}(t)$  for all  $t \geq T_c$   
 with user predefined convergence time  $T_c$

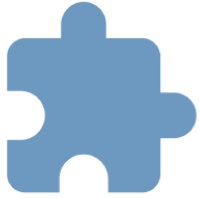
A predefined convergence time allows:

- application specific real-time constraints
- trivial observer-controller separation principle  
 $\implies$  decoupled observer-controller design



# Dynamic consensus for multi-leader formation control

Exact dynamic consensus



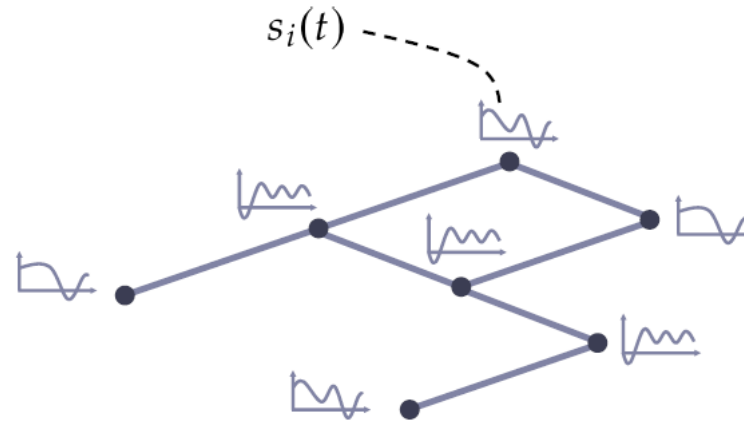
Modulating functions



Ratio consensus



## Exact Dynamic Consensus (EDC)



- N agents
- Network modeled with undirected graph  $\mathcal{G}$
- Agent  $i$  as access to local signal  $s_i(t)$

EDC algorithms compute  $\bar{s}(t) = \frac{s_1(t) + \dots + s_N(t)}{N}$   
 as well as  $\bar{s}^{(1)}(t), \dots, \bar{s}^{(m)}(t)$

# Dynamic consensus for multi-leader formation control

## Exact Dynamic Consensus of High Order (EDCHO)

The EDCHO algorithm is composed by (at the  $i$ -th agent)

- $m$  Internal state variables  $x_{i,0}(t), \dots, x_{i,m}(t)$
- $m$  outputs  $y_{i,0}(t), \dots, y_{i,m}(t)$  which estimate  $\bar{s}(t), \dots, \bar{s}^{(m)}(t)$  concretely,

$$y_{i,\mu}(t) = s_i^{(\mu)}(t) - x_{i,\mu}(t), \quad \mu \in \{0, \dots, m\}$$

$$\begin{aligned} \dot{x}_{i,\mu} &= x_{i,\mu+1} + k_\mu \sum_{j \in \mathcal{N}_i} [y_{i,0} - y_{j,0}]^{\frac{m-\mu}{m+1}} && \text{for } \mu \in \{0, \dots, m-1\} \\ \dot{x}_{i,m} &= +k_m \sum_{j \in \mathcal{N}_i} \text{sign}(y_{i,0} - y_{j,0}) && \text{error correction} \end{aligned}$$

Chain of integrators

Only  $y_{i,0}(t)$  is shared

$\mathcal{N}_i :=$  neighbors of  $i$   
 $[\bullet]^\alpha := |\bullet|^\alpha \text{sign}(\bullet)$

## Dynamic consensus for multi-leader formation control

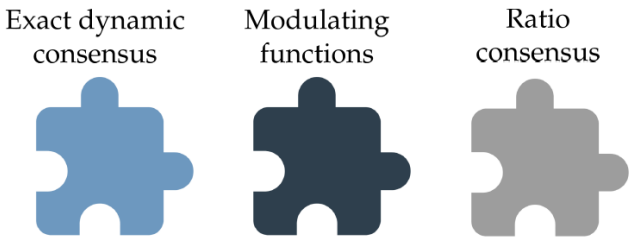
Can we set the convergence time  $T$  to a user defined  $T_c$ ?

- $T$  is a function of initial conditions  $\tilde{y}_{i,\mu}(0), \forall i, \mu$
- Such dependence is (still) unknown
- Initial conditions are unknown as well
- **but** we know that if  $\tilde{y}_{i,\mu}(0) = 0, \forall i, \mu$  then  $T = 0$

**Finite time convergence of EDCHO:**

$$y_{i,\mu}(t) = \bar{s}^{(\mu)}(t), \forall t \geq T$$

# Dynamic consensus for multi-leader formation control



*Modulating functions for Predefined-time EDCHO*

**Idea:** Modulate the signals  $s_i(t)$  to make sure  $\tilde{y}_{i,\mu}(t) = 0$  right from the start



Recover original signal after user predefined  $T_c$

# Dynamic consensus for multi-leader formation control

Exact dynamic consensus



Modulating functions



Ratio consensus



*Ratio strategy*

$N - N_L$  followers signals

$N_L$  leaders position

For  $t \geq T_c$  :  $\hat{\mathbf{p}}_{i,\mu}(t) = \frac{\mathbf{p}_1^{(\mu)}(t) + \dots + \mathbf{p}_{N_L}^{(\mu)}(t) + \mathbf{0} + \dots + \mathbf{0}}{N}$

$N - N_L$  followers labels

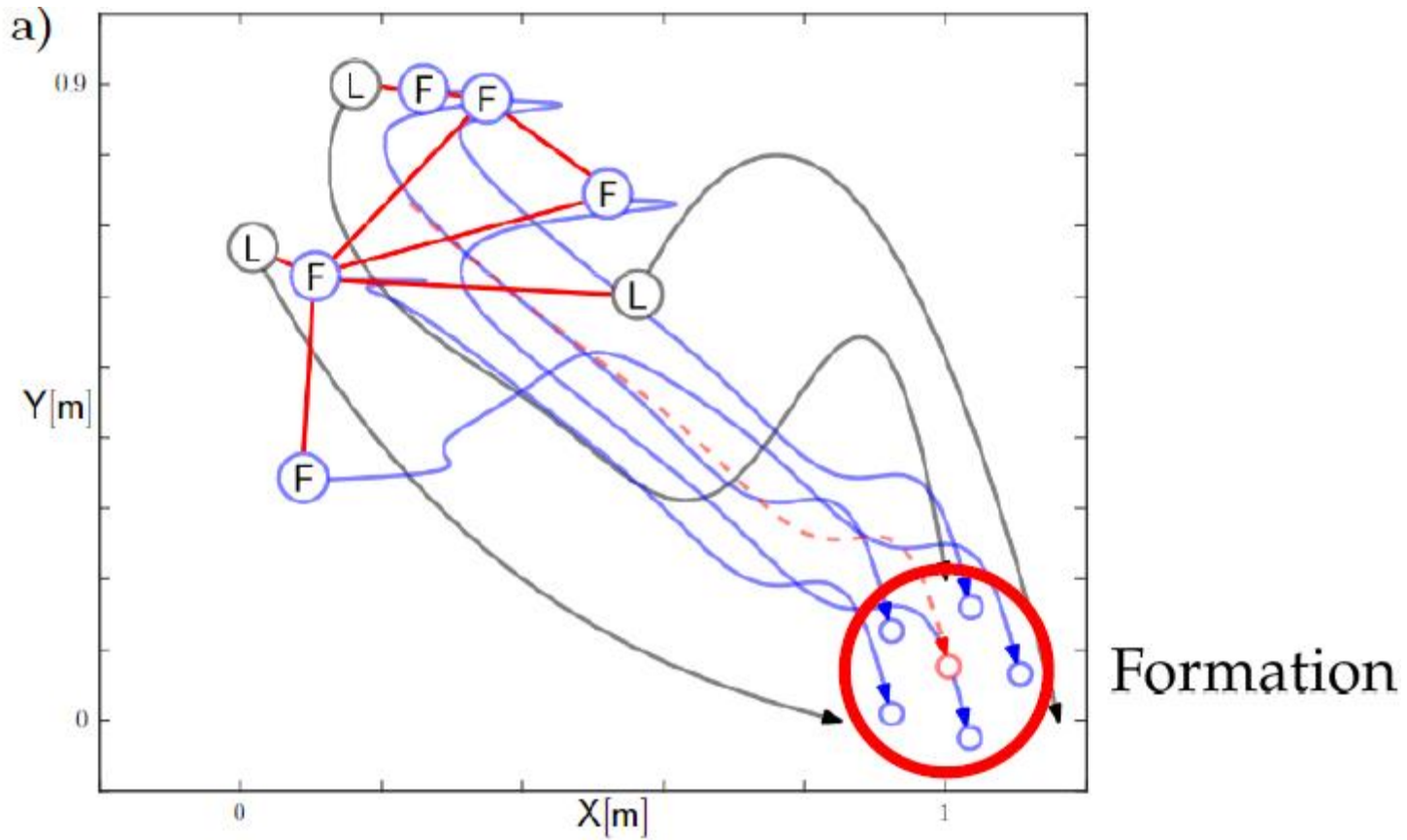
$N_L$  leaders labels

For  $t \geq T_c$  :  $\hat{\ell}_{i,\mu}(t) = \frac{1 + \dots + 1 + 0 + \dots + 0}{N}$

Combining both outputs...

$$\text{For } t \geq T_c : \frac{\hat{\mathbf{p}}_{i,\mu}(t)}{\hat{\ell}_{i,\mu}(t)} = \frac{\mathbf{p}_1^{(\mu)}(t) + \dots + \mathbf{p}_{N_L}^{(\mu)}(t)}{\frac{N_L}{N}}$$

## Dynamic consensus for multi-leader formation control



# Dynamic consensus for multi-leader formation control

R. Aldana-López, D. Gómez-Gutiérrez, R. Aragüés and C. Sagüés, "Dynamic Consensus With Prescribed Convergence Time for Multileader Formation Tracking," in *IEEE Control Systems Letters*, vol. 6, pp. 3014-3019, 2022, doi: 10.1109/LCSYS.2022.3181784.

Rodrigo Aldana-López, Rosario Aragüés, Carlos Sagüés, Perception-latency aware distributed target tracking, *Information Fusion*, Volume 99, 2023, 101857, ISSN 1566-2535, <https://doi.org/10.1016/j.inffus.2023.101857>.

Rodrigo Aldana-López, Rosario Aragüés, Carlos Sagüés, REDCHO: Robust Exact Dynamic Consensus of High Order, *Automatica*, Volume 141, 2022, 110320, ISSN 0005-1098, <https://doi.org/10.1016/j.automatica.2022.110320>.

Rodrigo Aldana-López, Rosario Aragüés, Carlos Sagüés, EDCHO: High order exact dynamic consensus, *Automatica*, Volume 131, 2021, 109750, ISSN 0005-1098, <https://doi.org/10.1016/j.automatica.2021.109750>.

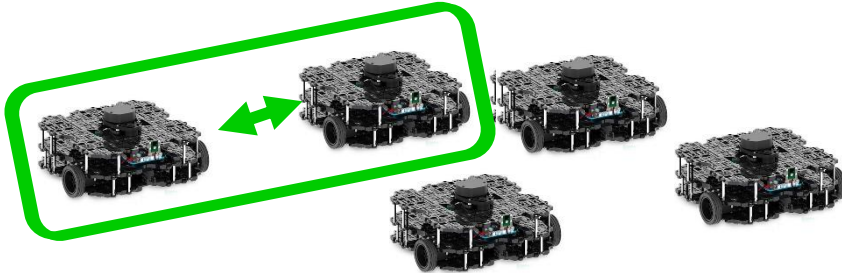


# Organización

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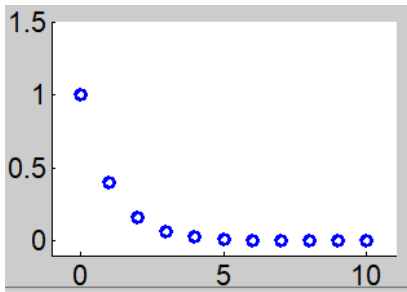
- Introduction
- The consensus problem
- Dynamic consensus for map merging
- Dynamic consensus for multi-leader formation control
- **Consensus for intermittent connectivity**
- Conclusions

# Consensus for intermittent connectivity



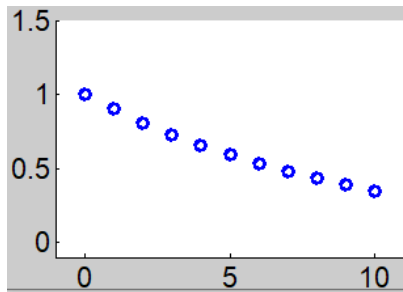
If the union of the graphs that occur *infinitely often* is *jointly connected*

Convergence rate? More, e.g., existence of an interval of *joint connectivity*

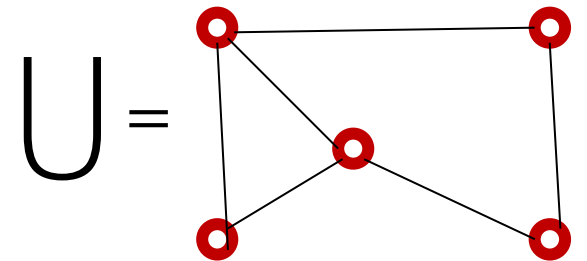
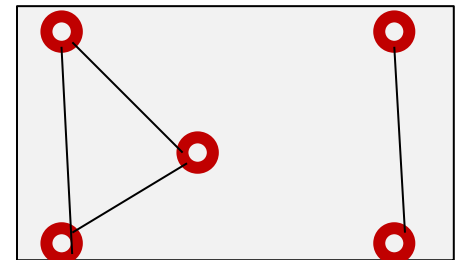
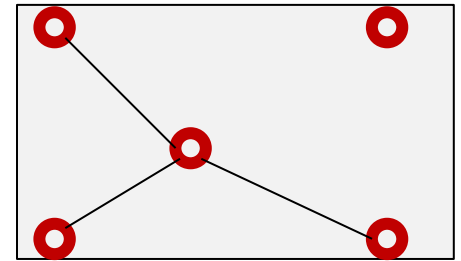
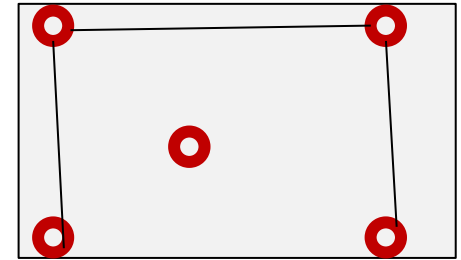


$k = 0 \dots 10$

$0.4^k$

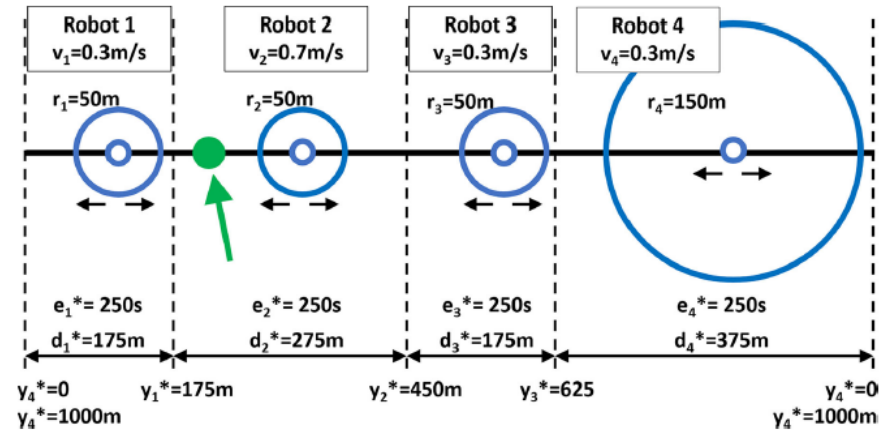
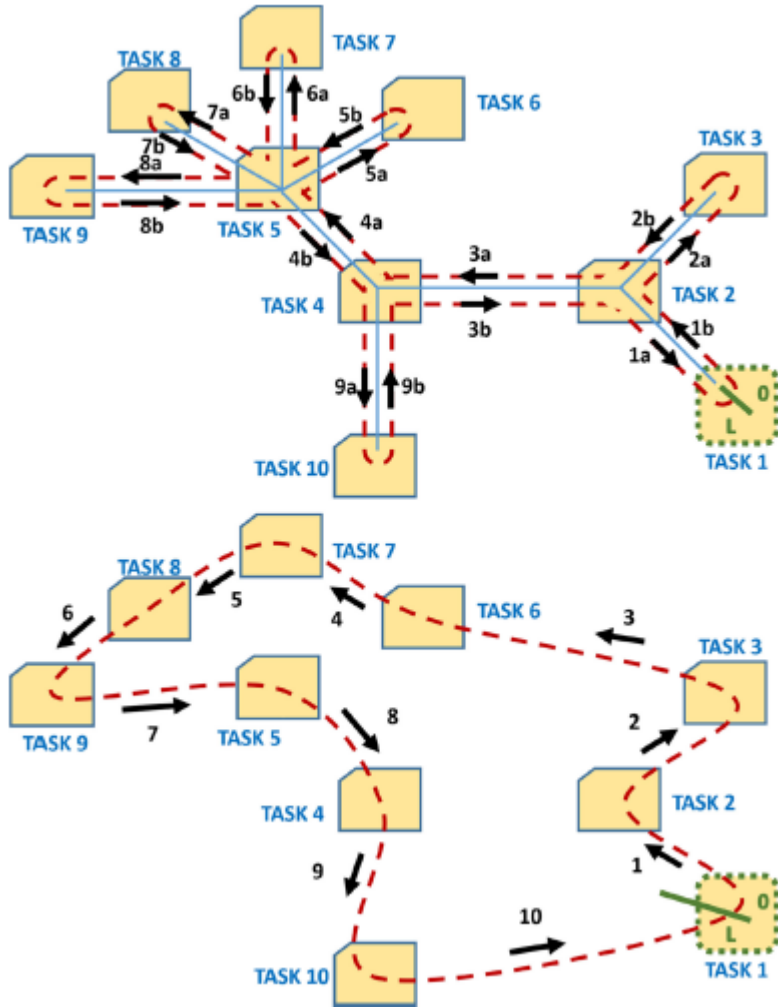


$0.9^k$



R. Aragues, D. V. Dimarogonas, P. Guallar and C. Sagues, "Intermittent Connectivity Maintenance With Heterogeneous Robots," in *IEEE Transactions on Robotics*, vol. 37, no. 1, pp. 225-245, Feb. 2021, doi: 10.1109/TRO.2020.3014521.

# Consensus for intermittent connectivity



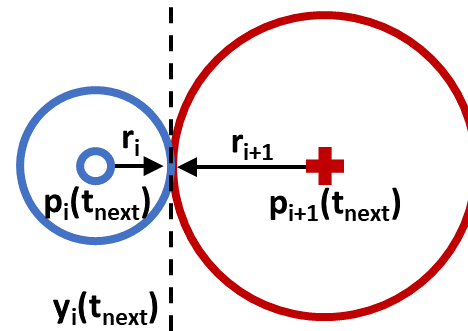
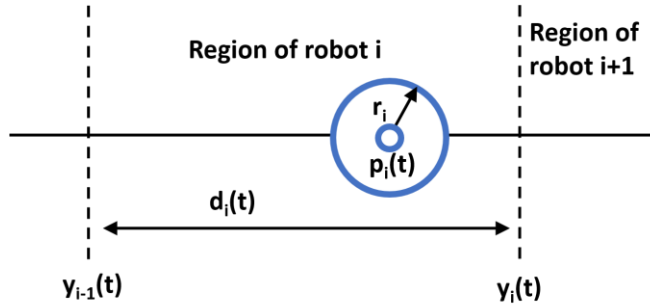
R. Aragues, D. V. Dimarogonas, P. Guallar and C. Sagues, "Intermittent Connectivity Maintenance With Heterogeneous Robots," in *IEEE Transactions on Robotics*, vol. 37, no. 1, pp. 225-245, Feb. 2021, doi: 10.1109/TRO.2020.3014521.

# Consensus for intermittent connectivity

## Encuentros entre robots

- Actualización de límites  $y_i$  e  $y_{i-1}$
- Convergencia:
  - Orientaciones balanceadas: Tiempos de espera  $\rightarrow 0$
  - Orientaciones desbalanceadas: tiempos de espera en una dirección  $\rightarrow 0$

$$y_i(t_e^+) = \frac{v_{i+1}(y_{i-1}(t_e) + 2r_i) + v_i(y_{i+1}(t_e) - 2r_{i+1})}{v_i + v_{i+1}}$$



R. Aragues, D. V. Dimarogonas, P. Guallar and C. Sagues, "Intermittent Connectivity Maintenance With Heterogeneous Robots," in *IEEE Transactions on Robotics*, vol. 37, no. 1, pp. 225-245, Feb. 2021, doi: 10.1109/TRO.2020.3014521.

# Consensus for intermittent connectivity

$$t_\star = \frac{d_1^\star - 2r_1}{v_1} = \frac{d_2^\star - 2r_2}{v_2} = \dots = \frac{d_n^\star - 2r_n}{v_n}$$

$$t_\star = \left( L - 2 \sum_{i=1}^n r_i \right) / (v_1 + v_2 + \dots + v_n).$$

$$e_i(t_e^+) = e_i(t_e) + \frac{\epsilon_i}{v_i} (e_{i+1}(t_e) - e_i(t_e)),$$

$$\epsilon_i = \frac{v_i v_{i+1}}{v_i + v_{i+1}}$$

$$e_{i+1}(t_e^+) = e_{i+1}(t_e) - \frac{\epsilon_i}{v_{i+1}} (e_{i+1}(t_e) - e_i(t_e)).$$

$$\lim_{t \rightarrow \infty} e_i(t) = \frac{\sum_{j=1}^n v_j e_j(0)}{v_1 + \dots + v_n} = \frac{\sum_{j=1}^n \frac{v_j (d_j(0) - 2r_j)}{v_j}}{v_1 + \dots + v_n} = t_\star$$

*Proposition 5.1: (Weighted consensus on traversing times [21, Prop. 5.1]):* Assume that Algorithm 3.2 gives rise to a network in which the set of communication graphs that occur infinitely often are jointly connected. Then, the traversing times  $e_i(t)$ , region lengths  $d_i(t)$ , and boundaries  $y_i(t)$  [(3), (2), (16)] asymptotically converge to the goal values  $t_\star$ ,  $d_i^\star$ ,  $y_i^\star$  in (7), (8), and (9), for  $i = 1, \dots, n$ .

[R. Aragues and D. V. Dimarogonas. *Intermittent connectivity maintenance with heterogeneous robots using a beads-on-a-ring strategy*. American Control Conference (ACC), pp. 120–126, 2019]

R. Aragues, D. V. Dimarogonas, P. Guallar and C. Sagues, "Intermittent Connectivity Maintenance With Heterogeneous Robots," in *IEEE Transactions on Robotics*, vol. 37, no. 1, pp. 225-245, Feb. 2021, doi: 10.1109/TRO.2020.3014521.

# Consensus for intermittent connectivity

## Intermittent Connectivity Maintenance with Heterogeneous Robots using a Beads-on-a-Ring Strategy for Cooperative Task Servicing

Rosario Aragues and Dimos V. Dimarogonas

Grant CAS18/00082 José Castillejo (Ministerio de Ciencia, Innovación y Universidades, Spain)  
Project JIUZ-2017-TEC-01 Universidad de Zaragoza, Spain  
Project DPI2015-69376-R Ministerio de Economía y Competitividad



## Intermittent Connectivity Maintenance with Heterogeneous Robots

Rosario Aragues, Dimos V. Dimarogonas, Pablo Guallar and Carlos Sagues

Grant CAS18/00082 José Castillejo (Ministerio de Ciencia, Innovación y Universidades, Spain).  
PEX/SGI-19-006 Instituto Universitario de Investigación en Ingeniería de Aragón (I3A).  
PGC2018-098719-B-I00 (MCIU/AEI/FEDER, UE), COMMANDIA SOE2/P1/F0638 (Interreg Sudoe Programme, ERDF), DGA T45-17R (Gobierno de Aragón), Knutoch Alice Wallenberg Foundation (KAW).



[R. Aragues and D. V. Dimarogonas. *Intermittent connectivity maintenance with heterogeneous robots using a beads-on-a-ring strategy*. American Control Conference (ACC), pp. 120–126, 2019]

R. Aragues, D. V. Dimarogonas, P. Guallar and C. Sagues, "Intermittent Connectivity Maintenance With Heterogeneous Robots," in *IEEE Transactions on Robotics*, vol. 37, no. 1, pp. 225-245, Feb. 2021, doi: 10.1109/TRO.2020.3014521.

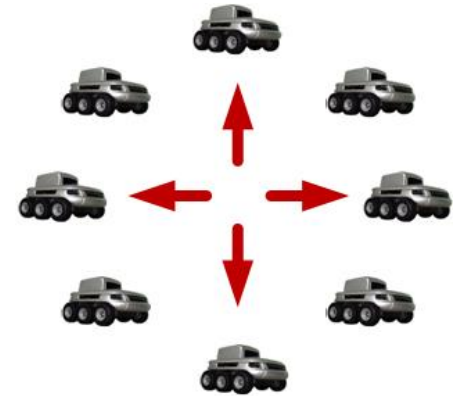
# Organización

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# Conclusions

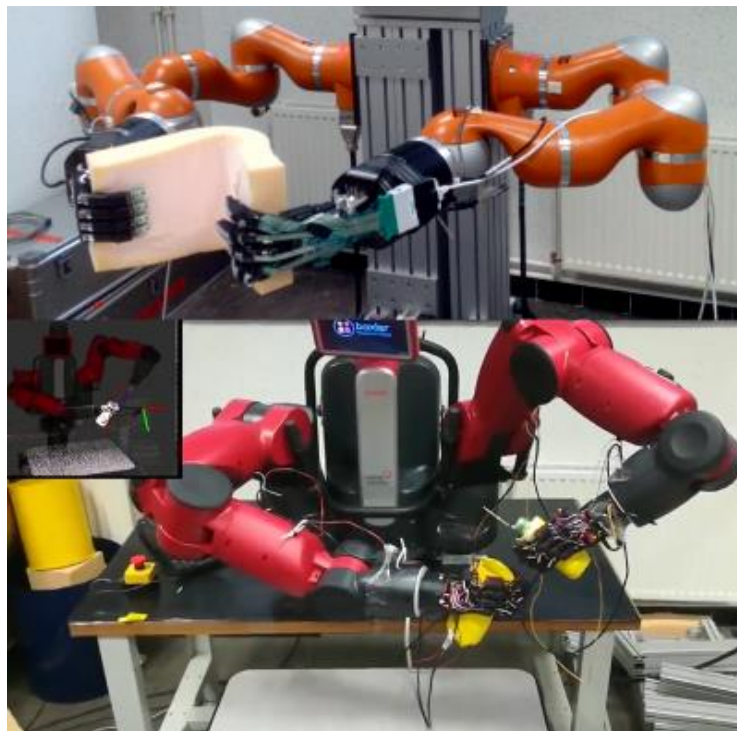
- The consensus problem
- Connections with several distributed problems
- Agree on one or more elements => emerging behaviors
- Scalable
- Distributed
- Robust
- Several communication graphs
- Asymptotic / Finite-time





# Conclusions

**Proyecto COMMANDIA (Collaborative Robotic Mobile Manipulation of Deformable Objects in Industrial Applications) SOE2/P1/F0638 Interreg Sudoe**



UNIVERSIDADE DE COIMBRA

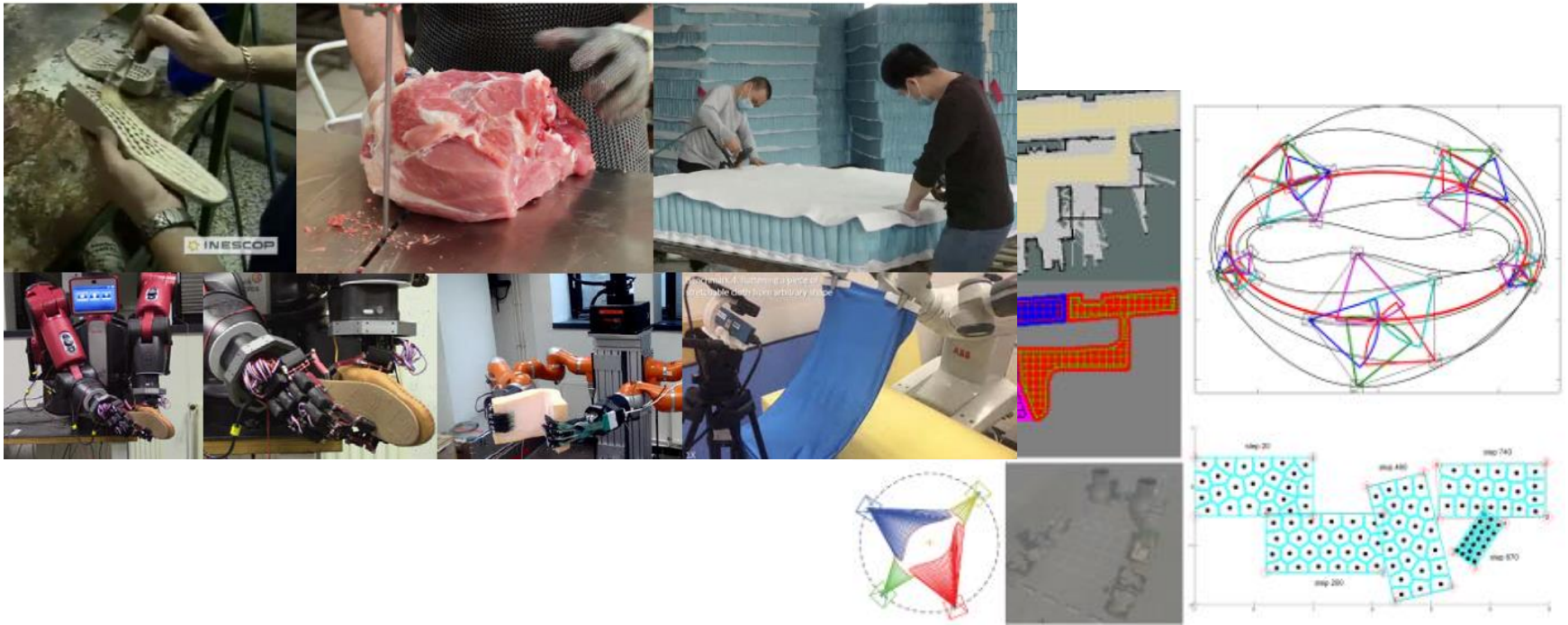
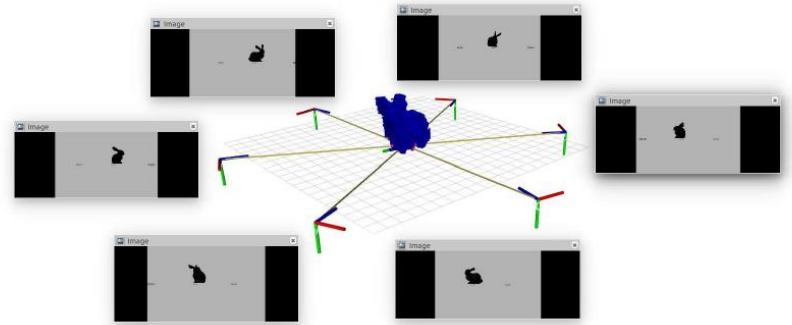


<http://commandia.unizar.es/es/lo-basico-de-commandia/>



# Conclusions

**Proyecto DEFORMS (Deformation control of Flexible Objects with cooperative Robots in Manufacturing Sectors)**  
**TED2021-130224B-I00**





# Conclusions

## Proyecto CCOUNTRYBOTS (Cooperative robots for monitorization and deformable goods transport in the countryside) PID2021-124137OB-I00

- Monitorización de cultivos (entornos relativamente estáticos)
- Monitorización de ganado (entornos altamente dinámicos)
- Percepción cooperativa
- Consenso sobre la información obtenida
- Coordinación, comunicación y control
- Mitigación del efecto de los retrasos en las comunicaciones



# Conclusions







# Distributed dynamic consensus in multi-robot systems

## Rosario ARAGUES

[raragues@unizar.es](mailto:raragues@unizar.es)

Universidad de Zaragoza  
Madrid, Noviembre 2023



Universidad  
Zaragoza



Departamento de  
Informática e Ingeniería  
de Sistemas  
Universidad Zaragoza



Instituto Universitario de Investigación  
en Ingeniería de Aragón  
Universidad Zaragoza

# Proyecto Investigador: Investigación en Curso y Líneas Futuras

- ❑ Equipos heterogéneos: Dynamic Region Coverage
- ❑ Prealimentación y feedback para mejorar la velocidad de seguimiento de la region

A Distributed Robot Swarm Control  
for Dynamic Region Coverage

PROBLEM: Cover a (fastly) moving region  
evenly and preventing collisions (Voronoi-based)  
with a large group of  $n$  autonomous robots  
that communicate only with a few neighbors  
(within a radius  $r$ )

A Practical Method to Cover Evenly  
a Dynamic Region with a Swarm

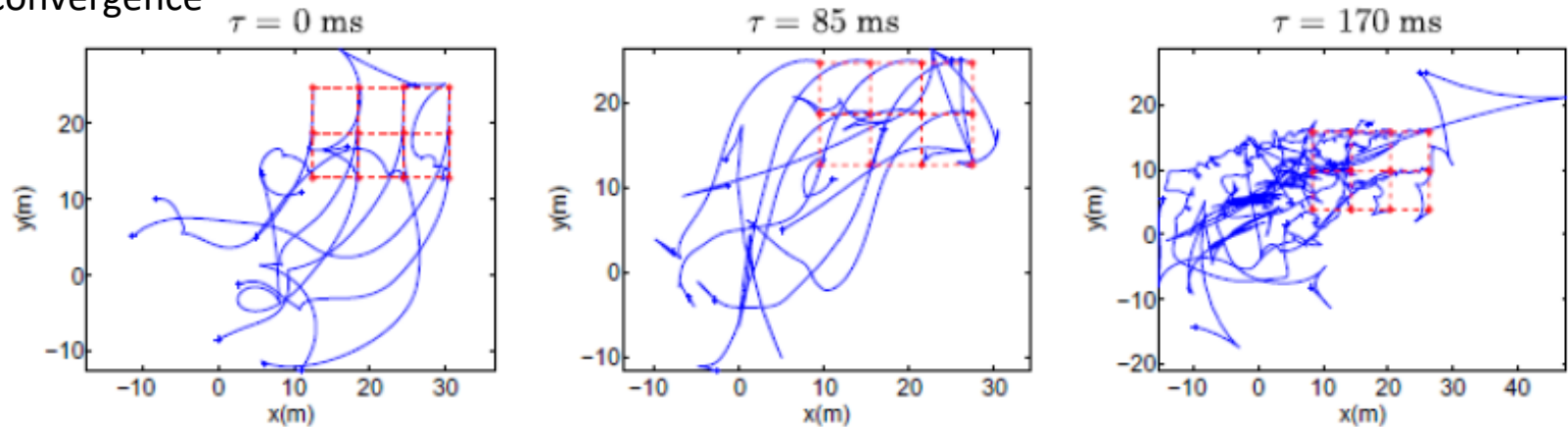
Enrique Teruel  
Rosario Aragues  
Gonzalo López-Nicolás  
Universidad de Zaragoza

[E. Teruel, R. Aragues, G. López-Nicolás. *A distributed robot swarm control for dynamic region coverage*. *Robotics and Autonomous Systems*, 119:51–63, 2019]

[E. Teruel, R. Aragues, G. López-Nicolás. *A Practical Method to Cover Evenly a Dynamic Region with a Swarm*. *IEEE Robotics and Automation Letters* 2021, Accepted]

# Proyecto Investigador: Investigación en Curso y Líneas Futuras

Publicaciones recientes en estas líneas: Effects of **communication delays** in the convergence



[A. González, R. Aragues, G. López-Nicolás, C. Sagues. *Stability analysis of nonholonomic multiagent coordinate-free formation control subject to communication delays*. International Journal of Robust and Nonlinear Control, 28(14):4121–4138, 2018]

[A. González, R. Aragues, G. López-Nicolás, C. Sagues. *Formation control synthesis in local frames under communication delays and switching topology: An LMI approach*. American Control Conference (ACC), pp. 5328–5333, 2019]

[A. González, R. Aragues, G. López-Nicolás, C. Sagues. *Predictor–feedback synthesis in coordinate–free formation control under time–varying delays*. Automatica, 113:108811, 2020]

[A. González, R. Aragues, G. López-Nicolás, C. Sagues. *Weighted predictor feedback formation control in local frames under time-varying delays and switching topology*. International Journal of Robust and Nonlinear Control, 30(8):3484–3500, 2020]